
Subject: DropDate problem?

Posted by [coolman](#) on Fri, 19 Mar 2010 10:09:39 GMT

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Hello.

I've got problem with DropDate function. When I select new date from Calendar I got invalid date. Calendar returns Time instead of Date.

How can I solve this problem?

Thanks, Radek

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
GUI_APP_MAIN
```

```
{  
    TopWindow win;  
    DropDate dd;
```

```
    dd <<= GetSysDate();
```

```
    win.Add(dd.HSizePos().TopPos(0, Ctrl::STDSIZE));  
    win.Run();  
}
```

Subject: Re: DropDate problem?

Posted by [Sender Ghost](#) on Fri, 19 Mar 2010 12:12:28 GMT

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coolman wrote on Fri, 19 March 2010 11:09

How can I solve this problem?

Hello, Radek.

This happen because of changes at 2199 revision.

Now, you can revert them, apply Truncate function for your DropDate instance or do it in your own way.

```
dd.Truncate();
```

Subject: Re: DropDate problem?
Posted by [coolman](#) on Mon, 22 Mar 2010 06:40:46 GMT
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Thanks for the answer.

Radek

Subject: Re: DropDate problem?
Posted by [zsolt](#) on Wed, 24 Mar 2010 23:42:03 GMT
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It would be better to fix the real bug in Calendar class declaration from
virtual Value GetData() const { return sel; }

to
virtual Value GetData() const { if(time_mode) return sel; else return (Date)sel; }

Subject: Re: DropDate problem?
Posted by [unodgs](#) on Wed, 31 Mar 2010 09:21:47 GMT
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Done. Tonigth in svn
