
Subject: IDE EditorContextMenu - what items, functionality and how?

Posted by [fudadmin](#) on Fri, 31 Mar 2006 16:24:38 GMT

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If you want to see my attempts, have a look at the screenshot attached... Also, I would like your opinions about it. What items and when should be shown and how to implement customization?

Edit:

P.S BTW, Why macro items in the menus are duplicated, even if I run "official" version but only for ide package?

File Attachments

1) [ideLocalMenu1.JPG](#), downloaded 1978 times

Subject: Re: IDE EditorContextMenu - what items, functionality and how?

Posted by [fudadmin](#) on Fri, 31 Mar 2006 17:21:28 GMT

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What do you think of creating some files for menu settings like ide.key or ide.colors - ide_menus?

Subject: Re: IDE EditorContextMenu - what items, functionality and how?

Posted by [mirek](#) on Fri, 31 Mar 2006 20:46:38 GMT

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fudadmin wrote on Fri, 31 March 2006 12:21What do you think of creating some files for menu settings like ide.key or ide.colors - ide_menus?

That is the least difficult part of the problem

Mirek

Subject: Re: IDE EditorContextMenu - what items, functionality and how?

Posted by [fudadmin](#) on Fri, 31 Mar 2006 20:53:29 GMT

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luzr wrote on Fri, 31 March 2006 21:46fudadmin wrote on Fri, 31 March 2006 12:21What do you think of creating some files for menu settings like ide.key or ide.colors - ide_menus?

That is the least difficult part of the problem

Mirek

That's why I'm asking... Trying to guess what's behind. Thinking of MS *.rc style of menus format under usc macro implementation or something... ???
