Subject: Dead chars not handled correctly on non-English keyboards Posted by frankdeprins on Mon, 19 Apr 2010 19:59:27 GMT View Forum Message <> Reply to Message

If you want to type the text "~n" on a Belgian/French keyboard, you have to type the 'dead' character '~', then a space to make the tilde apear and then a 'n'. If you ommit the space, you get

nationalities.

But when you type the tilde and the space in any of the Ultimate edit field flavours, you get " ~". In other words an unwanted space character is prepended. The same is true for the other dead

characters as standalone characters (not combined with another character), you always have to go back to remove the leading space.

Subject: Re: Dead chars not handled correctly on non-English keyboards Posted by mirek on Mon, 19 Apr 2010 21:05:08 GMT View Forum Message <> Reply to Message

frankdeprins wrote on Mon, 19 April 2010 15:59If you want to type the text "~n" on a Belgian/French keyboard, you have to type the 'dead' character '~', then a space to make the tilde

do not know about other OS-es or keyboard nationalities.

But when you type the tilde and the space in any of the Ultimate edit field flavours, you get " ~". In other words an unwanted space character is prepended. The same is true for the other dead

characters as standalone characters (not combined with another character), you always have to go back to remove the leading space.

Interesting. Will look into the issue....

Mirek

Subject: Re: Dead chars not handled correctly on non-English keyboards Posted by mirek on Mon, 19 Apr 2010 21:27:49 GMT View Forum Message <> Reply to Message

Hopefully fixed.

Mirek

Subject: Re: Dead chars not handled correctly on non-English keyboards Posted by frankdeprins on Tue, 20 Apr 2010 05:33:04 GMT View Forum Message <> Reply to Message Page 2 of 2 ---- Generated from U++ Forum