
Subject: Microsoft for Phone

Posted by [forlano](#) on Sun, 25 Apr 2010 08:29:13 GMT

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Hello,

perhaps this topic has been discussed. Only today I found
<http://www.microsoft.com/express/Phone/>

Is it good to port U++ on smartphone? Are there around experiment in such direction?

Luigi

Subject: Re: Microsoft for Phone

Posted by [dolik.rce](#) on Sun, 25 Apr 2010 09:41:38 GMT

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Hi,

I'm not sure if it is worthed. The tools from M\$ might make it easier. But windows phones are on decline, see this article:

Quote:In March, Appcelerator surveyed more than 1,000 developers and found that 87% were interested in developing apps for the iPhone, 81% for Android phones, 53% for the iPad, 43% for the BlackBerry, and a lowly 34% for Windows Phone 7.

That is just mine opinion, I'm definitely not discouraging you

Honza

Subject: Re: Microsoft for Phone

Posted by [mirek](#) on Mon, 26 Apr 2010 09:00:03 GMT

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dolik.rce wrote on Sun, 25 April 2010 05:41Hi,

I'm not sure if it is worthed. The tools from M\$ might make it easier. But windows phones are on decline, see this article:

Quote:In March, Appcelerator surveyed more than 1,000 developers and found that 87% were interested in developing apps for the iPhone, 81% for Android phones, 53% for the iPad, 43% for the BlackBerry, and a lowly 34% for Windows Phone 7.

That is just mine opinion, I'm definitely not discouraging you

Honza

Actually.... it is true that WinCE is out of favor, OTOH making U++ port is much easier than any other platform. In fact, there was limited success in the past.

The only issue I always had was the lack of free compiler. If M\$ decided to provide free compiler now, I guess it might be worth trying.

Mirek

Subject: Re: Microsoft for Phone
Posted by [amrein](#) on Thu, 29 Jul 2010 19:10:08 GMT
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Quote: If M\$ decided to provide free compiler now, I guess it might be worth trying.

Like eMbedded Visual C++ 4.0 ?

<http://www.microsoft.com/downloads/details.aspx?familyid=1dacdb3d-50d1-41b2-a107-fa75ae960856&displaylang=en>
<http://www.microsoft.com/downloads/details.aspx?FamilyID=4a4ed1f4-91d3-4dbe-986e-a812984318e5&displaylang=en>

Subject: Re: Microsoft for Phone
Posted by [zsoit](#) on Thu, 29 Jul 2010 21:07:02 GMT
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Quote: Like eMbedded Visual C++ 4.0 ?
It is useless, as it is based on MSC6.

Subject: Re: Microsoft for Phone
Posted by [mirek](#) on Fri, 17 Jun 2011 10:15:20 GMT
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Not sure what last poster wanted to say

However, wrt this subject, this looks interesting:

<http://wmpoweruser.com/is-microsoft-planning-to-release-a-native-sdk-for-windows-phone-7/>

Subject: Re: Microsoft for Phone
Posted by [dolik.rce](#) on Fri, 17 Jun 2011 10:54:55 GMT
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mirek wrote on Fri, 17 June 2011 12:15 Not sure what last poster wanted to say

However, wrt this subject, this looks interesting:

<http://wmpoweruser.com/is-microsoft-planning-to-release-a-native-sdk-for-windows-phone-7/>
The previous poster me is just a spammer - they sneaked links into my quotation

Anyway, even if there was a native SDK, I maintain my opinion that windows based phones popularity decreases over time in favor of iphone and android... But don't take me too seriously, I don't even own a smartphone

Honza

Subject: Re: Microsoft for Phone
Posted by [mirek](#) on Fri, 17 Jun 2011 12:08:07 GMT
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dolik.rce wrote on Fri, 17 June 2011 06:54
Anyway, even if there was a native SDK, I maintain my opinion that windows based phones popularity decreases over time in favor of iphone and android... But don't take me too seriously, I don't even own a smartphone

Honza

Well, I am not in favor of windows phones, but it is not unlikely that nokia deal can change this (well, at least, we know know that we do not have to support symbian, right?)

Mirek

Subject: Re: Microsoft for Phone
Posted by [mr_ped](#) on Fri, 17 Jun 2011 16:19:45 GMT
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yep, it's game over with symbian.
