Subject: DropTime and WhenAction() problem
Posted by koldo on Tue, 27 Apr 2010 14:35:33 GMT
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Hello all

Using DropTime I have a problem: both selecting an hour with the mouse and entering a single key launch WhenAction().

Is there a way to launch different events from accepting an hour or date, and clicking a key?.

The problem is that in my program changing a DropTime hour launches a process that lasts some seconds to complete. As entering keys launches WhenAction, the program and control gets blocked. This way I cannot link left mouse clicking with a program action.

The CtrlLib source is this. When Action is marked with this <<<---:

EditField.cpp

```
bool EditField::Key(dword key, int rep)
{
...
 switch(key) {
...
 default:
  if(key >= ' ' && key < 65536 || key == K_SHIFT_SPACE) {
   if(!RemoveSelection()) SaveUndo();
   while(rep--)
    Insert(key == K_SHIFT_SPACE ? ' ' : key);
   Action();   <<<---
   return true;
  }
```

DateTimeCtrl.cpp

```
void Calendar::LeftDown(Point p, dword keyflags)
{
...
 if(PopUpCtrl::IsPopUp())
 {
  sel = tm;
  Deactivate();
  WhenAction();   <<<---
 }
```

Subject: Re: DropTime and WhenAction() problem
Posted by koldo on Mon, 03 May 2010 13:56:58 GMT
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Hello

Could anybody check this?