Subject: FileMove behaviour
Posted by forlano on Sat, 08 May 2010 13:00:49 GMT

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Hello,

using the funztion

bool FileMove(const char *oldname, const char *newname)

I have noticed that in case a file named "newname" already exist the file "oldname" is not moved. Is it supposed to work in this way?

Sometimes one would move a file irrispective of the presence of "newname" file. So something like this

bool FileMove(const char *oldname, const char *newname, bool overwrite=true)

would be handy in case one does not care about a previous existence.

Luigi

Subject: Re: FileMove behaviour
Posted by mirek on Sun, 09 May 2010 17:34:43 GMT

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forlano wrote on Sat, 08 May 2010 09:00Hello,

using the funztion

bool FileMove(const char *oldname, const char *newname)

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Yes.

Quote:
Sometimes one would move a file irrispective of the presence of "newname" file. So something like this

bool FileMove(const char *oldname, const char *newname, bool overwrite=true)

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Luigi

Well, why do not you just call

DeleteFile(newname);

? (If there is no newname, it will fail, which you can ignore, right?)

Subject: Re: FileMove behaviour
Posted by forlano on Sun, 09 May 2010 18:18:41 GMT
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luzr wrote on Sun, 09 May 2010 19:34
DeleteFile(newname);

? (If there is no newname, it will fail, which you can ignore, right?)

Yes and already done   .
Just I was thinking in lazy mode ON.

Luigi