U++ Forum

Hi,

Just in case someone has some spare time I have a little request: I would like to be able to tell theide that I want to use BLITZ even on recently changed files.

Typical usage: I download some source code and want to compile it. But since the files are freshly downloaded, BLITZ will ignore all of them, which results in 4times longer compilation. If there was an option to override this behavior, one could compile all files with BLITZ. Later if I decide to actually edit the code, I can switch the timestamp checks on again. This would allow to unleash the full power of BLITZ when needed and lead to saving more time to the developers.

It should be rather simple to implement, just add an option or separate build command and piece of code that would skip timestamp check when BLITZ determines which files should be compiled together and which separately.

Best regards, Honza

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