Subject: Multithread build problem with MySql
Posted by Garry on Tue, 29 Nov 2005 18:51:35 GMT
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First of all, I think UPP is a fabulous project. I'm only getting to grips with it at the moment, but I can already see the amount of potential that this program holds. Amazing. Keep it up guys.

Now on to my first query:

I'm trying to build SqlCommander, but there seems to be a problem with the MT option. I see from another post that the necessary buid option is "GUI MT .NOAPPSQL" and everything appears to work fine up to this point:

Quote:----- Web (GUI MT GCC DEBUG BLITZ WIN32) (23 / 25)
----- Ole (GUI MT GCC DEBUG BLITZ WIN32) (24 / 25)
----- SqlCommander (GUI MT NOAPPSQL MAIN GCC DEBUG BLITZ WIN32) (25 / 25)
Linking...
c++.exe: /nodefaultlib:LIBCMT: Invalid argument

There were errors. (0:51.60)

Is there a problem with my version of MinGW. As far as I know, I have the newest version - 3.4.2

I can't seem to solve this problem.

Any help would be much appreciated,
thanks,
Garry

Subject: Re: Multithread build problem with MySql
Posted by mirek on Tue, 29 Nov 2005 19:29:14 GMT
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AFAIK, it is not trivial to get MySQL working with MinGW and in fact, current MySQL package is tested just with MSC compiler. MySQL does not ship libraries for MinGW.

In fact, this is an item on my ToDo list, but so far it was with low priority - moreover I am not sure how to deal with this problem. E.g. should we ship U++ with library for MySQL? Are we ALLOWED to do so?

I would be glag for any suggestion in this topic....

Subject: Re: Multithread build problem with MySql
Posted by aplatypus on Wed, 08 Mar 2006 13:50:03 GMT

Hi folks ...

Yes Ultimate++ is a wonderful concept. It still abides from C++ linkage rules (unfortunately). I've been reviewing posts about this problem because I want mySQL with minGW. My preference is to use U++.

ANyway I'm collecting information here:

SQL_mySQL reference problems http://www.arilect.com/upp/forum/index.php?t=msg&th=393&start=0&S=61921816059e4353a4b2cd3b6754ee2d

... see you over there ...