
Subject: PNG import bug

Posted by [Mindtraveller](#) on Tue, 18 May 2010 05:07:51 GMT

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When importing PNG from file created by i.e. Photoshop, initially it is displayed correctly in the TheIDE image editor. But an attempt to embed this icon as app icon / tray icon displays it incorrectly: opaque pixels are displayed ok, while there's problem semi-transparent ones. This effect is also displayed when you just imported non-opaque image and click "Alpha" tool button. I placed original and spoiled images together to demonstrate:

I assume it is somehow connected with premultiplied format U++ uses by default.

File Attachments

1) [impbug.png](#), downloaded 1193 times

Subject: Re: PNG import bug

Posted by [Mindtraveller](#) on Mon, 24 May 2010 15:20:40 GMT

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::up::

bug is still there. Or am I doing something wrong and it's not a bug?
