Subject: DocEdit appned, highlight, mouse events
Posted by qwerty on Tue, 18 May 2010 13:04:17 GMT
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hello,

1, can I appending "string" to DocEdit?

something like:

mydocedit << "text";

2, how can I highlight(like mouse select) just the fragment of text sdded/set to DocEdit (if it's even possible), by code, not by mouse

3, can I somehow find out, which character, or the "sequel" or "rank" of the character drom the begining, when I move the mouse onto it?

ps: I could use RichTextView too

thank you

...erm, sorry for bad thread. admin, please move

Subject: Re: DocEdit appned, highlight, mouse events
Posted by fudadmin on Tue, 18 May 2010 18:06:59 GMT
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1. mydocedit << "text"; - No. At least in the version I have.
To check if a Ctrl has that kind of ability you should check ("Search in files" CtrlLib "operator<<")if its class declaration has something like
void operator<<=(const String& s) { Set(s); }
If not:
a) make your own derived class and put the above line inside;
b) ask Mirek to add this feature.

Subject: Re: DocEdit appned, highlight, mouse events
Posted by fudadmin on Tue, 18 May 2010 18:22:01 GMT
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qwerty wrote on Tue, 18 May 2010 14:04hello,

2, how can I highlight(like mouse select) just the fragment of text sdded/set to DocEdit (if it's even possible), by code, not by mouse

AFAIK, NO.
check/analyze Paint or Highlight methods in CtrlLib

a) to highlight automatically by some rules check CodeEditor (like syntax highlighting in upp theIde)
b) or use QTF and Ctrls which understand QTF.

Subject: Re: DocEdit appned, highlight, mouse events
Posted by fudadmin on Tue, 18 May 2010 18:29:44 GMT
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qwerty wrote on Tue, 18 May 2010 14:04

3, can I somehow find out, which character, or the "sequel" or "rank" of the character drom the begining, when I move the mouse onto it?

Do you mean character position?
But I think should check first answers 1 and 2.

Subject: Re: DocEdit appned, highlight, mouse events
Posted by qwerty on Wed, 19 May 2010 07:36:43 GMT
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Quote:
Do you mean character position?

yes, I mean character position
or
whathewer info it could me give.

I am almost everytime checking api, but still learning whole cpp (when I am watching the upp sources)

thank you

Subject: Re: DocEdit appned, highlight, mouse events
Posted by mirek on Fri, 28 May 2010 13:14:44 GMT
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qwerty wrote on Tue, 18 May 2010 09:04hello,

1, can I appending "string" to DocEdit?

something like:

mydocedit << "text";

This should work:

mydocedit.Insert(mydocedit.GetLength(), "text);

Quote:
2, how can I highlight(like mouse select) just the fragment of text sdded/set to DocEdit (if it's even possible), by code, not by mouse

SetSelection.

Quote:
3, can I somehow find out, which character, or the "sequel" or "rank" of the character drom the begining, when I move the mouse onto it?

Not sure what you mean by that.

However, you can always use "GetCursor" to find out current cursor position and operator[] to get character at any position.

Mirek

Subject: Re: DocEdit appned, highlight, mouse events
Posted by qwerty on Tue, 08 Jun 2010 07:51:47 GMT
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great, thank you.

first two solutions works.

third hint; I wan to know the index in the docedit of character the mouse is on it.

is it possible?
thank you

ps: one little thing - can I scroll with docedit with some instruction in program? (like mousewheel and scrollbar)

Subject: Re: DocEdit appned, highlight, mouse events
Posted by mirek on Thu, 10 Jun 2010 15:46:25 GMT
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qwerty wrote on Tue, 08 June 2010 03:51great, thank you.

first two solutions works.

third hint; I wan to know the index in the docedit of character the mouse is on it.

GetMousePos.

Quote:
ps: one little thing - can I scroll with docedit with some instruction in program? (like mousewheel and scrollbar)

ScrollUp, ScrollDown.

Subject: [SOLVED]Re: DocEdit appned, highlight, mouse events
Posted by qwerty on Fri, 11 Jun 2010 06:00:02 GMT
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thank you.

I am feel like dumbass; must be tired. working very much and I am not as smart as I wish... but I already choosen.

thnx for patience to all.

your ideas helped.

have a nice life
