
Subject: Code assist default selection

Posted by [ktj9](#) on Tue, 01 Jun 2010 16:55:13 GMT

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It has been a little bit annoying that the code assist popup does not select anything even there is only one item in it, and I have to use up/down key to select the only one available. I added following in my copy at the end of AssistEditor::Key body before return. Now after a key event, the first item is selected by default. The probability of hitting the desired item is increased and then just hit Return key.

```
if (popup.IsOpen()) {  
    ArrayCtrl& kt = key & K_CTRL ? type : assist;  
    kt.SetCursor(0);  
}
```