Subject: Style for FileSel / FileList Posted by kohait00 on Wed, 07 Jul 2010 11:15:30 GMT View Forum Message <> Reply to Message

hi folks

FileSel / FileList is not Style complient, so when changing the global params SColorFace(), SColorText() etc. at runtime, the first settings remain...

```
normally, after a SColor* change, i do
```

//for all relevant UI parts that depend on global GUI style i do, (here only TabBar shown)

{ //TABBAR STYLE TabCtrl::Style& st = TabBar::StyleDefault().Write(); st = st.Standard();

}
//after recalculating default style infos
RefreshLayoutDeep();

this works pretty fine for most controls, well except for FileSel and FileList for now.

any idea how to change the visual formatting of FileList / FileSel on the fly?

Subject: Re: Style for FileSel / FileList Posted by mirek on Wed, 07 Jul 2010 20:20:24 GMT View Forum Message <> Reply to Message

kohait00 wrote on Wed, 07 July 2010 07:15hi folks

FileSel / FileList is not Style complient, so when changing the global params SColorFace(), SColorText() etc. at runtime, the first settings remain...

Actually, I have to admit the we gave up at that point. "Live" style changes would require too much work for too little \_practical\_ benefit.

Subject: Re: Style for FileSel / FileList Posted by kohait00 on Wed, 07 Jul 2010 20:54:21 GMT Quote:

"Live" style changes would require too much work for too little \_practical\_ benefit.

my app unfortunately needs to change the appearance at runtime. (day / night view, it's a audio control app, working both backstage with dark light and also outdoors..)

but the problem was solved when i inspected the sources and properly adjusted the Quote:

SColorHighlightText\_Write(White());

because FileList recalculates stuff based on a bool dark flag, then using hightlight stuff..

nevertheless, the described method above works for me pretty fine. together with setting global colors prior..i might post a topic on that later to indicate it complete.

the results are pretty nice though thanks to 'porting and overriding' the Ctrls.iml as well.