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Subject: guides and tutorials for a absolute beginner?  
Posted by [dragonnutds](#) on Sat, 10 Jul 2010 17:49:13 GMT  
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i am new to everything, from code to the program, i have some expereance in, i think, basic because i took a 1 week course with visual basic in school. i get some basic concepts like if/then and variables. dose anybody know of some good guides?

ps, is it possible to control a dos prompt with programs made with ultimate++? i have a idea for a gui to control dedicated servers with a gui.

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Subject: Re: guides and tutorials for a absolute beginner?  
Posted by [koldo](#) on Sat, 10 Jul 2010 18:49:41 GMT  
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dragonnutds wrote on Sat, 10 July 2010 19:49i am new to everything, from code to the program, i have some expereance in, i think, basic because i took a 1 week course with visual basic in school. i get some basic concepts like if/then and variables. dose anybody know of some good guides?

ps, is it possible to control a dos prompt with programs made with ultimate++? i have a idea for a gui to control dedicated servers with a gui.  
Hello dragonnutds

If I understand you well I would try first tutorial/Core\* examples. They are simple dos prompt examples.

Please tell us about your experience.

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Subject: Re: guides and tutorials for a absolute beginner?  
Posted by [sergeynikitin](#) on Sun, 11 Jul 2010 00:21:44 GMT  
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Perhaps the basic knowledge on the principles of C++ will be very necessary.

Read something on the C++, especially the creation of classes and mechanisms of inheritance. Without it, you do not appreciate in U++.

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Subject: Re: guides and tutorials for a absolute beginner?

Posted by [dolik.rce](#) on Sun, 11 Jul 2010 08:54:48 GMT

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Hi dragonnutds,

For the basic understanding of C++ I would recommend you to read this page. This covers almost everything in C++. Later you can have a look at the U++ documentation, which assumes you are already familiar with C++.

As for your question about remote controlling programs: It depends on the programs. You can run or stop any program, but only some of them let you control they behaviour while they are running. Also the "remote" part is not the simplest part to implement...

Best regards,  
Honza

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