Subject: BUG: HeaderCtrl::Serialize
Posted by mrjt on Tue, 13 Jul 2010 10:32:29 GMT
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A call is missing in HeaderCtrl::Serialize that prevents proper layout refreshing after Serializing (Loading).

A simple fix. Line 759 in HeaderCtrl.cpp needs a ReCompute() added:

```
if (s.IsLoading()) {
  ReCompute(); // New additon
  Refresh();
  WhenLayout()
}
```

The problem is only apparent if the HeaderCtrl is already visible to the user, which is presumably why it was never noticed before.

Subject: Re: BUG: HeaderCtrl::Serialize
Posted by mirek on Sat, 17 Jul 2010 08:12:07 GMT
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Thanks.

Mirek