Subject: Scatter: Propose to add new callbacks Posted by tojocky on Fri, 16 Jul 2010 13:40:56 GMT View Forum Message <> Reply to Message

Hello All,

I propose to add 2 new callbacks: Callback OnSetRange; Callback OnSetXYMin;

This callbacks are need when synchronize 2 scatter controls.

Flat files are attached!

Best Regards, Ion Lupascu (tojocky)

P.S. A also propose to add new methods: double GetXMinUnit () const {return xMinUnit;} double GetYMinUnit () const {return yMinUnit;}

All the changes are in attached files!

File Attachments 1) Scatter.7z, downloaded 276 times

Subject: Re: Scatter: Propose to add new callbacks Posted by koldo on Mon, 19 Jul 2010 14:43:09 GMT View Forum Message <> Reply to Message

tojocky wrote on Fri, 16 July 2010 15:40Hello All,

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Perfect.

Is it better WhenSetRange than OnSetRange?. I think When is more used in callbacks.

Subject: Re: Scatter: Propose to add new callbacks Posted by tojocky on Mon, 19 Jul 2010 19:36:50 GMT View Forum Message <> Reply to Message

koldo wrote on Mon, 19 July 2010 17:43tojocky wrote on Fri, 16 July 2010 15:40Hello All,

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Perfect.

Is it better WhenSetRange than OnSetRange?. I think When is more used in callbacks.

OK, It is perfect!

Subject: Re: Scatter: Propose to add new callbacks Posted by koldo on Mon, 19 Jul 2010 20:39:00 GMT View Forum Message <> Reply to Message Page 3 of 3 ---- Generated from U++ Forum