
Subject: EditField ctrl and StaticText ctrl in a StatusBar ctrl

Posted by [281264](#) on Wed, 28 Jul 2010 14:20:26 GMT

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Hi,

Is it possible to add a StaticText ctrl and a EditField ctrl to a StatusBar, at the bottom of an application? The target is to allow user to input commands through the EditField ctrl.

Thanks,

Javier

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl

Posted by [ratah](#) on Thu, 29 Jul 2010 14:38:36 GMT

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Here is an example,

```
struct MyApp:TopWindow
{
    StatusBar status;
    EditString editcommand;

    MyApp()
    {
        AddFrame(status);
        editcommand.SetRect(1,1,200,18);
        status.Add(editcommand);
    }
}

GUI_APP_MAIN
{
    MyApp app;
    app.Run();
}
```

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl

Posted by [281264](#) on Thu, 29 Jul 2010 15:09:38 GMT

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Many thanks.

Javier

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl
Posted by [ratah](#) on Thu, 29 Jul 2010 15:23:10 GMT

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Now the question is : how to add Separator to the StatusBar (like in menuBar)?

I use AddFrame but i dislike frame border!!

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl
Posted by [281264](#) on Thu, 29 Jul 2010 20:41:59 GMT

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The separator can be added, as you mention, by AddFrame (or SetFrame)+LeftSeparatorFrame (or RightSeparatorFrame). It looks nice, IMO, and acts similar to Separator in MenuBar.

Javier.

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl
Posted by [ratah](#) on Fri, 30 Jul 2010 09:48:59 GMT

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Can you give me an example, i cant't do with my code

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl
Posted by [281264](#) on Fri, 30 Jul 2010 10:35:34 GMT

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Here it goes:

```
//statusbar;  
label_com_editor.SetRect(150,4,60,22);  
label_com_editor.SetText("Command:").SetFrame(LeftSeparatorFrame());//<- This is what you  
need (I guess).  
.....
```

Code above places a StaticText (label_com_editor), displaying "Command:" and adds a

LeftSeparatorFrame, which inserts a vertical separator at the left of the StaticText.

Let me know if this is what you are looking for.

Cheers,

Javier

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl
Posted by [ratah](#) on Fri, 30 Jul 2010 12:41:28 GMT
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That's great! thanks
Only I have the default message in my statusbar that I can't initialize

Here is my code:

```
StaticText infobar1, infobar2;

...

AddFrame(status);
infobar1.SetRect(0,2,200,15);
infobar1.SetFrame(RightSeparatorFrame());
infobar2.SetRect(0,2,200,15);
infobar2.SetFrame(RightSeparatorFrame());
status.Add(infobar1.LeftPos(0,300));
status.Add(infobar2.LeftPos(300,300));
status.Add(editCommand);

...

infobar1.SetText(infos1);
infobar2.SetText(infos2);
```

Ratah

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl
Posted by [281264](#) on Fri, 30 Jul 2010 14:11:33 GMT
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If what you pursue is to provide functionality to the messages in the StatusBar, check this out:

[http://www.ultimatepp.org/srcdoc\\$CtrlLib\\$Tutorial\\$en-us.html](http://www.ultimatepp.org/srcdoc$CtrlLib$Tutorial$en-us.html)

Section 12.

Cheers,

Javier

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl

Posted by [ratah](#) on Fri, 30 Jul 2010 14:26:47 GMT

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Yes, but I want to dynamically inform user about what happens in my program (every action the program do). Not only when user want an useful help about a menu or a button in a toolbar.

ratah

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl

Posted by [281264](#) on Fri, 30 Jul 2010 15:20:18 GMT

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Then I guess what you need is an InfoCtrl (added to the statusbar). Please, read the StatusBar chapter in the manual.

Cheers,

Javier

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl

Posted by [ratah](#) on Mon, 02 Aug 2010 09:43:07 GMT

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Hi Javier,

Thank you, I will inform you for the sucess.

A+

Subject: Re: EditField ctrl and StaticText ctrl in a StatusBar ctrl

Posted by [ratah](#) on Tue, 03 Aug 2010 09:02:52 GMT

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Hello,

Here is the correct code:

```
StaticText infobar1, infobar2;
```

```
...
```

```
status.Set(0, "", 0);
```

```
AddFrame(status);
```

```
infobar1.SetRect(0,2,200,15);
```

```
infobar1.SetFrame(RightSeparatorFrame());
```

```
infobar2.SetRect(0,2,200,15);
```

```
infobar2.SetFrame(RightSeparatorFrame());
```

```
status.Add(infobar1.LeftPos(0,300));
```

```
status.Add(infobar2.LeftPos(300,300));
```

```
status.Add(editCommand);
```

```
...
```

```
infobar1.SetText(infos1);
```

```
infobar2.SetText(infos2);
```

I don't know why these codes do not work

```
status.Set("");
```

```
status.SetDefault("");
```

Thas 's all
