
Subject: Box2D plugin
Posted by [unodgs](#) on Tue, 03 Aug 2010 08:41:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've added new plugin box2d. It's a popular physics library from www.box2d.org. In examples you will also find port of "bridge" demo which is part of original testbed application. Hope it will be useful for someone

Subject: Re: Box2D plugin
Posted by [kohait00](#) on Tue, 03 Aug 2010 09:32:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

great job

Subject: Re: Box2D plugin
Posted by [mrjt](#) on Tue, 03 Aug 2010 10:43:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Cool, I saw a video of someone using Box2D to make an interface for the MS Surface that allowed windows to move in a realistic way (puching each other around for instance). Very cool, with good potential for touch-screen devices.
