
Subject: CsvComparator application

Posted by [Didier](#) on Fri, 06 Aug 2010 09:10:57 GMT

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Hi all,

I just made a teaser that uses the TCC lib to compare to cvs files by using a dedicated 'C' comparison code

==> This enables all comparison techniques imaginable and not only the ones available in excel or other.

To launch the app, just compile it and run from console:

CsvComparator ref.csv csvComparaisonCode.h result.csv

The files ref.csv and result.csv are compared using 'csvComparaisonCode.h'.

In the display you can see the columns beeing compared are in black while others , which are not being compared are in light gray.

When a cell is in default ==> the difference is displayed in red

How the comparison file is build:

```
// header data: must always be there
```

```
typedef enum {
    CDTE_NOT_PROCESSED= 0,
    CDTE_UINT      = 1,
    CDTE_INT       = 2,
    CDTE_FLOAT     = 3,
    CDTE_STRING    = 4,
    CDTE_BOOL      = 5
} ColumnDataTypeEnum;
```

```
typedef unsigned long long CDT_UINT;
```

```
typedef signed long long  CDT_INT;
```

```
typedef double          CDT_FLOAT;
```

```
typedef const char*     CDT_STRING;
```

```
typedef bool            CDT_BOOL;
```

```
// enables to set the line and column separators used in the csv files
```

```
// if this function is not present, the default values are 'space' and 'tab'
```

```
void getParsingSeparators(char* lineSeparator, char* columnSeparator)
```

```
{
```

```
    *lineSeparator='\n';
```

```
    *columnSeparator=' ';
```

```
}
```

```

// this function enables to set the columns beeing processed (== compared)
// by setting their data type
ColumnDataTypeEnum getDataType(int colNbr)
{
ColumnDataTypeEnum res = CDTE_NOT_PROCESSED;
switch(colNbr)
{
case 0: res = CDTE_INT; break;
case 1: res = CDTE_STRING; break;
case 2: res = CDTE_FLOAT; break;
case 3: res = CDTE_FLOAT; break;
case 7: res = CDTE_STRING; break;
}
return res;
}

// For each column that needs to be processed, there is a corresponding testcol_xxx function
// * The 'xxx' value is the same as in the 'switch case' of the 'getDataType' function
// * The INPUT DATA TYPES of the comparison functions corresponds to the type defined by
'getDataType'
// * The other parameters 'reslutStrings' and 'refStrings' allow a comparison function to access
data on other
//  columns in text form
bool testCol_0(int curRow, CDT_INT* col, CDT_INT* refCol, const char*** reslutStrings, const
char*** refStrings)
{
return (col[curRow] == refCol[curRow]);
}

bool testCol_1(int curRow, CDT_STRING* col, CDT_STRING* refCol, const char*** reslutStrings,
const char*** refStrings)
{
return ( strcmp(col[curRow], refCol[curRow]) == 0 );
}

bool testCol_2(int curRow, CDT_FLOAT* col, CDT_FLOAT* refCol, const char*** reslutStrings,
const char*** refStrings)
{
return ((col[curRow] == refCol[curRow]) || (col[curRow] == -refCol[curRow]));
}

bool testCol_3(int curRow, CDT_FLOAT* col, CDT_FLOAT* refCol, const char*** reslutStrings,
const char*** refStrings)
{
}

```

```
return (col[curRow] == refCol[curRow]);
}

bool testCol_7(int curRow, CDT_STRING* col, CDT_STRING* refCol, const char*** reslutStrings,
const char*** refStrings)
{
    return ( strcmp(col[curRow], refCol[curRow]) == 0 );
}
```

This is just a programm I made for fun(and therefore is far from beeing perfect), but the use of Tcc is quite interesting.
Maybe some of you might find this useful.

NB: it compiles under windows and linux, but works only on linux du to include/Tcc problems. I didn't take time to look into this problem.

File Attachments

1) [CsvComparator.tar.gz](#), downloaded 452 times

Subject: Re: CsvComparator application

Posted by [Didier](#) on Fri, 06 Aug 2010 09:13:25 GMT

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A sample screenshot:

File Attachments

1) [CsvComparator.png](#), downloaded 1031 times

Subject: Re: CsvComparator application

Posted by [koldo](#) on Mon, 06 Sep 2010 10:32:34 GMT

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Hello Didier

Sorry for the late answer. The program works perfectly in Windows too with MinGW without (almost) any change.

Now in main.cpp, method doCompare(), there is:

```
tcc.AddIncludePath("/usr/include");
tcc.AddLibraryPath("/usr/lib"); just put the adequate paths for Windows like "Tcc\lib\include" and
" Tcc\lib\lib".
```

It is not possible to compile MSC as it does not let declarations with dynamic allocation:

```
T columnData[nbRows];
```

Some comments:

- In main.cpp, line 254, it seems to have a call to dataType without arguments
- In GUI_APP_MAIN, when run without arguments, its called 12 times TRACE_INFO() that calls PromptOK().

File Attachments

1) [dib.PNG](#), downloaded 951 times

Subject: Re: CsvComparator application

Posted by [Didier](#) on Tue, 07 Sep 2010 10:10:11 GMT

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Hi Koldo,

thanks for looking at this small app.

Maybe it could serve as an extended TCC example ?

Subject: Re: CsvComparator application

Posted by [koldo](#) on Tue, 07 Sep 2010 11:25:10 GMT

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Didier wrote on Tue, 07 September 2010 12:10Hi Koldo,

thanks for looking at this small app.

Maybe it could serve as an extended TCC example ?

Hello Didier

Maybe. Perhaps the interface would be easier as now the files to be compared have to be introduced in a command line.

For me it would be easier to have the files to be compared and the source code in gui.
