
Subject: How to Set data in the ArrayCtrl from EditField(s)...[EXAMPLE]

Posted by [forlano](#) on Tue, 04 Apr 2006 16:34:16 GMT

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This time I post directly the answer

```
class Tab1 : public WithTab1Layout<TopWindow> {
public:

    typedef Tab1 CLASSNAME;

    Tab1();
    void AddPlayer(); //callback from Add_Player button
    void ModifyPlayer(); //callback from Modify_Player button
    void MaskDefaultValue(); //callback from Clear button
    void FillFieldsFromRow();
};

void Tab1::ModifyPlayer() // body of the callback
{
    int int_row;
    int_row=arr.GetCursor();
    if (int_row < 0) return; // prevent the crash of the application when int_row = -1
    if ( (~editName) == Null) { //of course this is specific of my application... in principle this if() block
can be removed
        Exclamation("The Name field cannot be empty!");
        return;
    }
    arr.Set( int_row, 0, ~editName);
    arr.Set( int_row, 1, ~editCountry);
    arr.Set( int_row, 2, ~editBirth);
    arr.Set( int_row, 3, ~tsex);
    arr.Set( int_row, 4, ~editTitle);
    arr.Set( int_row, 5, ~editFIDEId);
    arr.Set( int_row, 6, ~editFIDERat);
    arr.Set( int_row, 7, ~editNatId);
    arr.Set( int_row, 8, ~editNatRat);
    arr.Set( int_row, 9, ~kcoeff);

    ActiveFocus(editName);
    MaskDefaultValue();
}
```

Moreover in the constructor should appear the line:

```
    btnModify <=< THISBACK(ModifyPlayer);
```

