Subject: dll instead of exe
Posted by ratah on Mon, 09 Aug 2010 10:12:23 GMT
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Hi everybody

I use both U++ and code::block in my project.
- U++ because it is a RAD mainly for all my dialogs
- code::block because my old codes are always usefull and are in native win32 (a simple video application programme).

Now my question is, it is possible to produce a dll or a library .a usign U++ (instead of executable). So I can call juste some dlls with my code:block!!

Good day

Ratah

Subject: Re: dll instead of exe
Posted by koldo on Tue, 10 Aug 2010 06:23:43 GMT
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Hello Ratah

Quote:- code::block because my old codes are always useful and are in native win32 (a simple video application program).

I think Code::Blocks is a great Ide. However I think all your Win32 code can be integrated in U++/TheIDE very naturally and simply.

Tell us about what code do you have and we can advice you how to organize it in U++.