Subject: Open An image upon startup
Posted by nick28th on Thu, 12 Aug 2010 21:56:39 GMT
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So when my app starts i wanna have a pic of agumon pop up lol is this possible, i dont wanna have to have them got the pic, the dirrectory is
C:\Documents and Settings\Nick\My Documents\My Pictures\agumon.jpg
so can i do this?

Subject: Re: Open An image upon startup
Posted by nick28th on Thu, 12 Aug 2010 22:11:28 GMT
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this forum sucks

Subject: Re: Open An image upon startup
Posted by mr_ped on Fri, 13 Aug 2010 07:44:46 GMT
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English please. I have no idea what you want.

Subject: Re: Open An image upon startup
Posted by nick28th on Fri, 13 Aug 2010 15:42:27 GMT
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i want a picture to pop up when i launch my program... is there an open command like in c++ system("Directory") and that file opens, i have tried that and it wont accept it. the manual's formulas are very confusing in my opinion and i cant figure out how to do this

Subject: Re: Open An image upon startup
Posted by jeremy_c on Fri, 13 Aug 2010 16:46:23 GMT
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U++ is written in C/C++. If system("Directory"); does what you want just use it?

Jeremy

Subject: Re: Open An image upon startup
Posted by nick28th on Fri, 13 Aug 2010 17:07:14 GMT
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UGH still isnt working, it brings an error with 1 \ but doesn't with \\ and it doesn't open the pic but runs right.

Subject: Re: Open An image upon startup
Posted by jeremy_c on Fri, 13 Aug 2010 17:26:28 GMT
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Nick,

I am not being mean. I'm trying to help you enjoy programming and accomplish your goals much more rapidly.

My suggestion is that you purchase a book or borrow one from the library on programming in C/C++. If you don't, you'll just frustrate yourself. The sooner you do, the better off you will be.

What you are describing is a two fold problem.

#1... escape characters inside of a string. You need to know why there are escape characters and what those escape characters are. They are pretty much standard across all programming languages.

#2... system simply issues a command. For example, if at the command prompt you type "Picture.jpg", if the command prompt returns an invalid command so will system. There are all sorts of tricks for getting around this, but you probably want to use the Functions4U package in the bazaar. This may/maynot require you using a source code management tool which is something else you should read up on after a basic programming book.

Again, not being mean just trying to start you off on the right track, the one with the least frustration and most productivity.

Jeremy

Subject: Re: Open An image upon startup
Posted by nick28th on Fri, 13 Aug 2010 19:29:10 GMT
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i know you arent trying to frustrait me, i got the program done it is almost finished, im putting final touches on it i took a c++ class last year and have continued my lessons past that i know quite a bit but sometimes stuff just doesn't work right, im not a bad programmer and i know C++. my program is 1800+ lines. i know what system is dude your being a jerk and ill figure it out my self if your gonna be a jerk, U++ is amazing but it has flaws and holes in it.

Subject: Re: Open An image upon startup

Posted by andrei_natanael on Sat, 14 Aug 2010 21:12:32 GMT
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I don't know if you want to do a splash-screen (see TheIDE for that) or not, but if you don't there is LaunchWebBrowser() which will open the image with default program for image viewing.

Subject: Re: Open An image upon startup
Posted by nick28th on Sun, 15 Aug 2010 03:25:34 GMT
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OKAY sweet thanks will do i got one other problem, my drop booxes arent working right. in one program i can only have 5 values or it doesnt work right and in this program, its doing it right, it just wont write to the array.

```
#include "Punnett_Squares.h"
int count1;


Punnett_Squares::Punnett_Squares()
{
 CtrlLayout(*this, "Punnett Squares");
 par11.Add(1, "AA");
 par11.Add(2, "Aa");
 par11.Add(3, "aa");
 par21.Add(1, "AA");
 par21.Add(2, "Aa");
 par21.Add(3, "aa");

 btnGo <<= THISBACK(Monohybrid);
}
void Punnett_Squares::Monohybrid()
{
 if (count1 > 3)
 {
 if(par11 ==1 && par21 ==1 )
 {
  res1.Add("AA");
  res1.Add("AA");
  res2.Add("AA");
  res2.Add("AA");
  count1++;
 }
 if(par11 ==1 && par21 ==2 )
 {
  res1.Add("AA");
  res1.Add("Aa");
  res2.Add("AA");
```

```
 res2.Add("Aa");
 count1++;
}
if(par11 ==1 && par21 ==3 )
{
 res1.Add("Aa");
 res1.Add("Aa");
 res2.Add("Aa");
 res2.Add("Aa");
 count1++;
}
if(par11 ==2 && par21 ==1 )
{
 res1.Add("AA");
 res1.Add("AA");
 res2.Add("Aa");
 res2.Add("Aa");
 count1++;
}
if(par11 ==2 && par21 ==2 )
{
 res1.Add("AA");
 res1.Add("Aa");
 res2.Add("Aa");
 res2.Add("aa");
 count1++;
}
if(par11 ==2 && par21 ==3 )
{
 res1.Add("Aa");
 res1.Add("aa");
 res2.Add("aa");
 res2.Add("aa");
 count1++;
}
if(par11 ==3 && par21 ==1 )
{
 res1.Add("Aa");
 res1.Add("Aa");
 res2.Add("Aa");
 res2.Add("Aa");
 count1++;
}
if(par11 ==3 && par21 ==2 )
{
 res1.Add("Aa");
 res1.Add("aa");
 res2.Add("Aa");
```

```
  res2.Add("aa");
  count1++;
 }
 if(par11 ==3 && par21 ==3 )
 {
  res1.Add("aa");
  res1.Add("aa");
  res2.Add("aa");
  res2.Add("aa");
  count1++;
 }
 }
}

GUI_APP_MAIN
{
 Punnett_Squares().Run();
}
```

can i get some help with this?

Subject: Re: Open An image upon startup
Posted by andrei_natanael on Sun, 15 Aug 2010 11:55:41 GMT
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Hi Nick,
I can't see any problem with Dropbox control from the code you've send. I can only say that Monohybrid() never get executed because count1 is not initialized and greater than 3, so if (count1 > 3) will fail.

Subject: Re: Open An image upon startup
Posted by nick28th on Sun, 15 Aug 2010 19:07:04 GMT
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awe yes thanks lol the count was something i had added checked the forums and linked b4 i finished. i have had so many problems with these drop boxes though. as awesome as U++ is i feel that sometimes it is self aware and doesn't want to work properly XD
