Subject: ArrayCtrl crashes with "embedded" Ctrls referenced by Id [SOLVED] Posted by fudadmin on Wed, 05 Apr 2006 11:50:39 GMT

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```
Try this code:
#include <CtrlLib/CtrlLib.h>
GUI APP MAIN
TopWindow w;
ArrayCtrl arr;
EditString editName, editSurName;
Option
          editAvail;
arr.SetRect(50,50,550,350);
w.Add(arr);
editName.SetRect(90,10,150,20);
w.Add(editName);
editSurName.SetRect(315,10,150,20);
w.Add(editSurName);
editAvail.SetRect(550,10,150,20);
w.Add(editAvail);
arr.AddColumn("ID","ID",3);
arr.AddColumn("Name", "Name", 20);
arr.AddColumn("SurName", "SurName", 20);
arr.AddColumn("Avail" "Avail?", 3).Ctrls<Option>(); //10
arr.Add("1","Luigi","Forlano", true);
arr.Add("2","Diego","Maradona", false);
arr.Add("3","Paolo","Maldini", false);
arr.Add("4","Roberto","Carlos", false);
arr.Add("5","David","Beckham", false);
editName <<= arr.Get(0,"Name");
// editName <<= arr.Get(0,"name"); //crash when Id "not in list"!!!
editSurName <<= arr.Get(0, "SurName");
// editAvail <<= arr.Get(0,"Avail"); //should work or at least must not crash!!!
editAvail <<= arr.Get(0,3); //works only this way
w.Run();
```

Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id Posted by mirek on Wed, 05 Apr 2006 11:59:09 GMT

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Well.... before trying to fix that...

fudadmin wrote on Wed, 05 April 2006 07:50Try this code:

#include <CtrlLib/CtrlLib.h>

arr.AddColumn("ID","ID",3); arr.AddColumn("Name", "Name", 20); arr.AddColumn("SurName", "SurName", 20); arr.AddColumn("Avail" "Avail?", 3).Ctrls<Option>(); //10

?bugs?

... where is the comma after "Avail"?

Mirek

Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id Posted by mirek on Wed, 05 Apr 2006 12:03:09 GMT View Forum Message <> Reply to Message

Also: This usage of Id is quite ineffective. You should rather define your Id constants and use them:

Id AVAIL("avail");

....

Get(i, AVAIL)

- that is much faster.

Mirek

Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id Posted by fudadmin on Wed, 05 Apr 2006 12:12:39 GMT

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```
luzr wrote on Wed, 05 April 2006 12:59Well.... before trying to fix that...
fudadmin wrote on Wed, 05 April 2006 07:50Try this code:
#include <CtrlLib/CtrlLib.h>
arr.AddColumn("ID","ID",3);
arr.AddColumn("Name", "Name", 20);
arr.AddColumn("SurName", "SurName", 20);
arr.AddColumn("Avail" "Avail?", 3).Ctrls<Option>(); //10
?bugs?
... where is the comma after "Avail"?
Mirek
That means, this one is my bug...
Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id
Posted by fudadmin on Wed, 05 Apr 2006 12:14:30 GMT
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luzr wrote on Wed, 05 April 2006 13:03Also: This usage of Id is quite ineffective. You should
rather define your Id constants and use them:
Id AVAIL("avail");
Get(i, AVAIL)

    that is much faster.

Mirek
This is a very nice tip!
Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id
Posted by fudadmin on Wed, 05 Apr 2006 12:16:02 GMT
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but what about this one?
// editName <<= arr.Get(0,"name"); //crash when Id "not in list"!!!
```

Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id Posted by mirek on Wed, 05 Apr 2006 12:22:09 GMT

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fudadmin wrote on Wed, 05 April 2006 08:16but what about this one? // editName <<= arr.Get(0,"name"); //crash when Id "not in list"!!!

What do you expect?

This should by all means crash! (Well, I hope it fails on ASSERT, does not it?).

Mirek

Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id Posted by fudadmin on Wed, 05 Apr 2006 12:43:01 GMT View Forum Message <> Reply to Message

luzr wrote on Wed, 05 April 2006 13:22fudadmin wrote on Wed, 05 April 2006 08:16but what about this one?

// editName <<= arr.Get(0,"name"); //crash when Id "not in list"!!!

What do you expect?

This should by all means crash! (Well, I hope it fails on ASSERT, does not it?).

Mirek

And if I want to connect the same ArrayCtrl to different sources and fill columns names and get values dynamically that means I need to my own checking or...?

Subject: Re: ArrayCtrl crashes with "embedded" Ctrls referenced by Id Posted by mirek on Wed, 05 Apr 2006 12:59:06 GMT View Forum Message <> Reply to Message

fudadmin wrote on Wed, 05 April 2006 08:43

And if I want to connect the same ArrayCtrl to different sources and fill columns names and get values dynamically that means I need to my own checking or...?

...or use some of

ArrayCtrl::

int GetIndexCount() const;

Id GetId(int ii) const:

int GetPos(Id id) const;

Mirek

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