Subject: Memory leaks before program begin
Posted by koldo on Fri, 24 Sep 2010 21:59:43 GMT
View Forum Message <> Reply to Message

Hello all

It seems I have a problem in the ffmpeg library I am using, as I get a memory leak just after GUI_APP_MAIN {.

Question: Is it possible to void the memory leaks before the program begins?

Subject: Re: Memory leaks before program begin
Posted by mirek on Sun, 03 Oct 2010 15:36:19 GMT
View Forum Message <> Reply to Message

koldo wrote on Fri, 24 September 2010 17:59Hello all

It seems I have a problem in the ffmpeg library I am using, as I get a memory leak just after GUI_APP_MAIN {.

Question: Is it possible to void the memory leaks before the program begins?

Not yet. So far it is possible to suppress leak reporting for certain allocations, however you have to have oportunity to switch it on/off:

```
MemoryIgnoreLeaksBegin()
MemoryIgnoreLeaksEnd()

struct MemoryIgnoreLeaksBlock {
 MemoryIgnoreLeaksBlock()  { MemoryIgnoreLeaksBegin(); }
 ~MemoryIgnoreLeaksBlock() { MemoryIgnoreLeaksEnd(); }
};
```

Subject: Re: Memory leaks before program begin
Posted by koldo on Mon, 04 Oct 2010 06:18:26 GMT
View Forum Message <> Reply to Message

Thank you Mirek.

I will try it.