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Subject: VC10 not recognized in autoseup  
Posted by [bonami](#) on Fri, 08 Oct 2010 06:56:22 GMT  
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Visual Studio 2010 (only C++ installed) installed.  
1.no directories recognized in auto-setup when first installing U++ 2754.  
2.VC10 part has no "browse" buttons.

I entered "c:\Program Files\Microsoft SDKs\Windows\v7.0A\" and "d:\Program Files\Microsoft Visual Studio 10.0\VC\" in the two boxes and the result is similar to the settings worked for me before as shown in [http://www.ultimatepp.org/forum/index.php?t=msg&goto=15202&&srch=visual#msg\\_15202](http://www.ultimatepp.org/forum/index.php?t=msg&goto=15202&&srch=visual#msg_15202)

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Subject: Re: VC10 not recognized in autoseup  
Posted by [koldo](#) on Fri, 08 Oct 2010 07:15:59 GMT  
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Hello Bonami

Quote:2.VC10 part has no "browse" buttons.  
What do you mean?. Include screenshots.

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Subject: Re: VC10 not recognized in autoseup  
Posted by [bonami](#) on Fri, 08 Oct 2010 07:33:40 GMT  
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#### File Attachments

1) [autoseup.PNG](#), downloaded 247 times

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Subject: Re: VC10 not recognized in autoseup  
Posted by [koldo](#) on Fri, 08 Oct 2010 10:25:35 GMT  
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Hello Bonami

In my case I use VS2010 and it works well.

This is the screen from an XP SP3, TheIDE compiled with VS2010.

#### File Attachments

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1) [dib.JPG](#), downloaded 469 times

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Subject: Re: VC10 not recognized in autoseup  
Posted by [andrei\\_natanael](#) on Fri, 08 Oct 2010 20:32:10 GMT  
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For browse buttons to appear the following lines have to be added in ide/AutoSetup.cpp @ 145  
DirSel(dlg.visualcpp10, bd.Add());  
DirSel(dlg.sdk10, bd.Add());  
Detection code for VS2010 seems correct but i don't have VS2010 installed to test that.

Andrei

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Subject: Re: VC10 not recognized in autoseup  
Posted by [bonami](#) on Sat, 09 Oct 2010 01:17:39 GMT  
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andrei,  
maybe i can trace this. how to?

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Subject: Re: VC10 not recognized in autoseup  
Posted by [andrei\\_natanael](#) on Sat, 09 Oct 2010 08:53:03 GMT  
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Hello Bonami,

I've installed VSEE2010 and hopefully fixed autoseup. I've committed a patch and the result should be visible in next ide release, tomorrow. If you can't wait until then you may build it from svn.

I've also committed a fix for TDM-MINGW auto-setup.

Andrei

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Subject: Re: VC10 not recognized in autoseup  
Posted by [andrei\\_natanael](#) on Sat, 09 Oct 2010 08:56:04 GMT  
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## File Attachments

1) [autoseup.png](#), downloaded 456 times

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Subject: Re: VC10 not recognized in autoseup  
Posted by [tojocky](#) on Sat, 09 Oct 2010 09:25:08 GMT  
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In this case, why not to create a ArrayCtrl and put all MSC in the table? It saves the form space and clarify the auto-setup algorithm.

andrei\_natanael wrote on Sat, 09 October 2010 11:56

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Subject: Re: VC10 not recognized in autoseup  
Posted by [andrei\\_natanael](#) on Sat, 09 Oct 2010 11:58:39 GMT  
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tojocky wrote on Sat, 09 October 2010 12:25In this case, why not to create a ArrayCtrl and put all MSC in the table? It saves the form space and clarify the auto-setup algorithm.

Hello Ion,

In my opinion auto-setup as it is should be removed, there should be an option in "Build methods" dialog which should create a build method for every compiler found, nothing more.

Andrei

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