
Subject: Souptoy's

Posted by [jerson](#) on Thu, 14 Oct 2010 04:28:28 GMT

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I wonder if any of you has seen this app. Superb physics rendition.

<http://souptoy's.com/pressroom.php>

How difficult to implement is something like this? Any pointers? I'm just curious to learn

Subject: Re: Souptoy's

Posted by [koldo](#) on Thu, 14 Oct 2010 06:17:47 GMT

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Hello Jerson

Recently unodgs has uploaded a 2D physics package.

With it and some effort you could get something similar.

Subject: Re: Souptoy's

Posted by [mrjt](#) on Thu, 14 Oct 2010 10:24:26 GMT

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Also Box2D would be a good starting point.

Subject: Re: Souptoy's

Posted by [jerson](#) on Thu, 14 Oct 2010 11:18:32 GMT

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@Koldo

I've seen the physics package in Upp.

@mrjt

Box2d has some docs that I'd read up. Thanks

Subject: Re: Souptoy's

Posted by [Rishi](#) on Thu, 14 Oct 2010 12:51:03 GMT

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Bullet physics..?

Subject: Re: Souptoy
Posted by [unodgs](#) on Thu, 14 Oct 2010 14:43:04 GMT
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Recently I added Box2D package to upp. There is also Box2DExample that shows how to integrate it with upp draw system.

Subject: Re: Souptoy
Posted by [sergeynikitin](#) on Thu, 14 Oct 2010 15:15:01 GMT
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I've seen also <http://www.phun.at>
