
Subject: FNPSA Competition (Spearfishing contests management)

Posted by [Didier](#) on Wed, 27 Oct 2010 22:19:23 GMT

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Hi all,

I've been working for some month now (almost two years) on an app for my favorite sport: spearfishing.

It allows to:

- * prepare competitions
- * manage competitors and clubs
- * count points and result rankings
- * output well formatted result documents using my report generator package

It uses an sql3 db and works fine under linux and windows

It's been used to manage the latest French national championship.

Here are some screen shots.

File Attachments

1) [categories.png](#), downloaded 1036 times

Subject: Re: FNPSA Competition (Spearfishing contests management)

Posted by [Didier](#) on Wed, 27 Oct 2010 22:20:29 GMT

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another screen shot

File Attachments

1) [equipes.png](#), downloaded 976 times

Subject: Re: FNPSA Competition (Spearfishing contests management)

Posted by [Didier](#) on Wed, 27 Oct 2010 22:21:48 GMT

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another one

File Attachments

1) [clubs.png](#), downloaded 974 times

Subject: Re: FNPSA Competition (Spearfishing contests management)

Posted by [Didier](#) on Wed, 27 Oct 2010 22:23:30 GMT

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and a last one

File Attachments

1) [pesees.png](#), downloaded 952 times

Subject: Re: FNPSA Competition (Spearfishing contests management)

Posted by [Didier](#) on Wed, 27 Oct 2010 22:28:58 GMT

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And you can see an example of the complete report it generates after the competition at:

French championship results

All was generated using pure U++ technology (except for the report generator which uses 'C++ boost spirit')

Subject: Re: FNPSA Competition (Spearfishing contests management)

Posted by [Jerson](#) on Thu, 28 Oct 2010 01:16:57 GMT

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Nice to know what to expect from U++. In fact it is posts like this which brought me to use U++.

Regards

Jerson

Subject: Re: FNPSA Competition (Spearfishing contests management)

Posted by [mr_ped](#) on Fri, 29 Oct 2010 08:15:49 GMT

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Didier: nice work.

(but some buttons placements and sizes of UI hurts my eyes, like those 2 buttons [Pesees] [Classement] touching the line on top, but having space at bottom, icons touching upper border everywhere, etc... all +-2pix minor things, but I think if you have some spare time, you should set up some rules like 2pix of padding everywhere, and polish the UI a bit to follow it)

Oh, sorry, I'm again being criticizing something I like in the first place, but that's me, aiming for

perfection all the time... I hope you will understand how I meant it.

Subject: Re: FNPSA Competition (Spearfishing contests management)

Posted by [koldo](#) on Fri, 29 Oct 2010 11:22:09 GMT

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Yes, nice

Is there a fish in the window left upper border ?

Subject: Re: FNPSA Competition (Spearfishing contests management)

Posted by [Didier](#) on Fri, 29 Oct 2010 11:52:36 GMT

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Hi mr_ped and Koldo,

mr_ped:

The GUI isn't finished and I know some buttons aren't well paced at all. But I'll arrange that sooner or later.

I appreciate you're critics since I'm not used to doing GUIs, thanks for the tips.

Koldo:

Yes it is a fish
