
Subject: OptionTree problems
Posted by [avpavp](#) on Wed, 10 Nov 2010 13:56:28 GMT
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I am trying to use OptionTree. It appears that it should be able to manage the options internally.
But if you call

```
OptionTree.Add( int parent, const char* text )
```

which should manage the Options internally,

it asserts when trying to access the (non-existent) option.

I also notice in the examples, there is a OptionTree example, and it uses external Options
(because the internal options don't work?).

Am I doing something wrong? If not, is there anyone responsible for OptionTree?

Thanks,
avp

Subject: Re: OptionTree problems
Posted by [mirek](#) on Wed, 01 Dec 2010 18:43:30 GMT
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OptionTree requires external Options.

Mirek

Subject: Re: OptionTree problems
Posted by [zouql](#) on Sun, 04 Jun 2023 09:08:27 GMT
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Hi mirek:

In the reference/TreeCtrl sample, I can not reproduce the icon display of optiontree mixed state.
I use upp_win_16800 version, and i have tested the Get(id) couldn't return the null state.

File Attachments

1) [optiontree.jpg](#), downloaded 134 times

Subject: Re: OptionTree problems

Posted by [zouqi](#) on Wed, 07 Jun 2023 07:44:48 GMT

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Hello mirek,

I think i found the reason.

In the CtrLib/Button.cpp Option& Option::Set(int b) function.

if the code is: option = IsNull(b) ? Null : (bool)b; then the option can't assign a Null.

but when changed to : IsNull(b) ? (option = Null) : (option = (bool)b); the option can assigned to Null.

File Attachments

- 1) [buttoncpp.jpg](#), downloaded 144 times
 - 2) [after.jpg](#), downloaded 139 times
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