
Subject: CtrlCore.h const correctnes fixes
Posted by [kohait00](#) on Sun, 12 Dec 2010 13:03:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

hi there

i stumbled over some const correctnes issues in CtrlCore.h

CtrlCore.h:1177

```
bool HasMouseInFrame(const Rect& r) const;
```

this one is more problematic, since it is a virtual public
CtrlCore.h:1015

```
virtual Rect GetOpaqueRect() const;  
virtual Rect GetVoidRect() const;
```

it implies changes to LabelBox and ParentCtrl, and TabCtrl

i haven't scanned bazaar for usage of theese 2

Subject: Re: CtrlCore.h const correctnes fixes
Posted by [mirek](#) on Sun, 12 Dec 2010 14:50:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

HasMouseInFrame fixed, thanks

I am afraid we should not fix those virtuals. Or perhaps by adding const versions, being called by deprecated non-const ones?

Mirek

Subject: Re: CtrlCore.h const correctnes fixes
Posted by [kohait00](#) on Sun, 12 Dec 2010 16:06:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

i dont think it will work to provide deprecated non const ones to call const ones, cause it is the non const ones, who are overridden in user code..and need to be called

i also see the point of keeping the code compatibility..
but code should get more and more mature..it's up to you, i just pointed to..i dont mind

EDIT

in bazaar there isn't any dependent changes so far..

for the others, one might mention it in changelog, so the next releases are fixed accordingly

Subject: Re: CtrlCore.h const correctness fixes

Posted by [mirek](#) on Sun, 12 Dec 2010 16:48:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

kohait00 wrote on Sun, 12 December 2010 11:06i dont think it will work to provide deprecated non const ones to call const ones, cause it is the non const ones, who are overridden in user code..and need to be called

Correct. We at least would need to change the name too...

Quote:

i also see the point of keeping the code compatibility..

but code should get more and more mature..it's up to you, i just pointed to..i dont mind

Yep. I might reconsider. Still, it is not uppsrc/bazaar code I am afraid about...

Truth is that these are methods that only cover some very special issues of static widgets...

Mirek

Subject: Re: CtrlCore.h const correctness fixes

Posted by [kohait00](#) on Sun, 12 Dec 2010 17:20:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

i think so too, they might only be used in some marginal cases..not a wide field affecting change

Subject: Re: CtrlCore.h const correctness fixes

Posted by [mirek](#) on Wed, 15 Dec 2010 14:02:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

kohait00 wrote on Sun, 12 December 2010 12:20i think so too, they might only be used in some marginal cases..not a wide field affecting change

OK, it is now cont. Came to conclusion that these are in fact corner case paint process optimizers, even if they are not defined, it is not going to affect too much.

Mirek
