Subject: debugging MSC10x64 or MSC9x64
Posted by nixnixnix on Fri, 21 Jan 2011 18:08:22 GMT
View Forum Message <> Reply to Message

Hello,

I still get the occasional bug/crash that only happens with 64 bit exes. When I try to debug I get the message

"Error creating process
D:\MyApps\OCOE\debug\OpenWind.exe
Windows error: The request is not supported."

I just downloaded and validated SDK v7.1 so my question is can anyone else debug 64 bit windows exes and if so what might I be doing wrong please?

Nick

Subject: Re: debugging MSC10x64 or MSC9x64
Posted by nixnixnix on Fri, 28 Jan 2011 18:03:09 GMT
View Forum Message <> Reply to Message

does anyone else find that they cannot debug 64bit exes?

Subject: Re: debugging MSC10x64 or MSC9x64
Posted by oan1971 on Tue, 01 Feb 2011 14:26:49 GMT
View Forum Message <> Reply to Message

Hi Nick,

I too cannot debug 64 bit binaries from theIde. So for debugging I use the 32 bit compiler.

Regards, Oliver

Subject: Re: debugging MSC10x64 or MSC9x64
Posted by alendar on Mon, 23 Jan 2012 21:59:48 GMT
View Forum Message <> Reply to Message

I'm getting that, too. VS 10 on amd64.

Subject: Re: debugging MSC10x64 or MSC9x64

Posted by mirek on Fri, 27 Jan 2012 13:42:13 GMT
View Forum Message <> Reply to Message

This is known limitation and it is even mentioned here:
http://www.ultimatepp.org/forum/index.php?t=msg&th=6289

contributions are welcome

Subject: Re: debugging MSC10x64 or MSC9x64
Posted by alendar on Fri, 27 Jan 2012 18:33:32 GMT
View Forum Message <> Reply to Message

I'll check with the budgeting officer.