
Subject: What happened to Splitter::BarWidth?
Posted by [Tom1](#) on Thu, 17 Feb 2011 13:48:41 GMT
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Hi,

What happened to Splitter::BarWidth()? I just updated to 3211 from 2791 and it had simply disappeared. I'm sort of dependent on it because, I have inherited a combined 50 pixel wide ruler/splitter that I use in my application.

Best regards,

Tom

Subject: Re: What happened to Splitter::BarWidth?
Posted by [Tom1](#) on Thu, 17 Feb 2011 14:00:24 GMT
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OK, I see:

As of SVN3198 CtrlLib: Moved splitter width to style definition.

Best regards,

Tom

Subject: Re: What happened to Splitter::BarWidth?
Posted by [unodgs](#) on Thu, 17 Feb 2011 14:37:54 GMT
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Tom1 wrote on Thu, 17 February 2011 09:00OK, I see:

As of SVN3198 CtrlLib: Moved splitter width to style definition.

Best regards,

Tom

I'm sorry for that I'll restore it today. I thought nobody is using this. My thought was that width of the splitter is a part of skin definition and should be changed only through skin changes not by the control itself.

Subject: Re: What happened to Splitter::BarWidth?
Posted by [sergeynikitin](#) on Thu, 17 Feb 2011 14:40:06 GMT

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Use next code:

```
static Splitter::Style spstyle = Splitter::StyleDefault() ;
spstyle.width = 5; //<== This is width
yoursplitter.SetStyle(spstyle);
```

Subject: Re: What happened to Splitter::BarWidth?
Posted by [sergeynikitin](#) on Thu, 17 Feb 2011 14:49:49 GMT

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Daniel, see please http://www.ultimatepp.org/forum/index.php?t=msg&goto=31263&#msg_31263.

Subject: Re: What happened to Splitter::BarWidth?
Posted by [Tom1](#) on Thu, 17 Feb 2011 14:55:41 GMT

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Hi both of you,

I did exactly as Sergey proposed and it works. If this solution is likely to remain valid in future and not get overridden by generic styling of GUI, there is no need for my sake to revert to the old interface. (There was only two places in my code using the BarWidth function call and they were easily found and converted.)

Thanks to you both and best regards,

Tom
