Subject: expected template name ???
Posted by jibe on Thu, 17 Feb 2011 14:12:41 GMT
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Hi,

Trying to write a new application, I get this message :

"TheIde"main.cpp
In file included from /home/joseph/upp/MyApps/gTMXcleaner/main.cpp:1:
/home/joseph/upp/MyApps/gTMXcleaner/gTMXcleaner.h:13: error: expected template-name

/home/joseph/upp/MyApps/gTMXcleaner/gTMXcleaner.h:13: error: expected unqualified-id before

The line 13 is the declaration of the class :
#ifndef _gTMXcleaner_gTMXcleaner_h
#define _gTMXcleaner_gTMXcleaner_h

#include <CtrlLib/CtrlLib.h>

using namespace Upp;

#include "Controls4U/Controls4U.h"

#define LAYOUTFILE <gTMXcleaner/gTMXcleaner.lay>
#include <CtrlCore/lay.h>

class gTMXcleaner : public WithgTMXcleanerLayout<TopWindow> {
public:
 typedef gTMXcleaner CLASSNAME;
 gTMXcleaner();

 void Clean();
 void Close();
 void Fichier();
};

#endif

What is wrong ? Seems that I followed exactly the samples...

Hi Jibe

It looks like it can't find the layout. Are you sure there is layout named "gTMXcleanerLayout" in file gTMXcleaner/gTMXcleaner.lay?

Best regards,
Honza

Subject: Re: expected template name ???
Posted by jibe on Thu, 17 Feb 2011 17:53:13 GMT

Ok : I copied this layout from another application, and it still had the old name...

I did not see that, as it can be seen only in text mode, not with the designer.

Thank you very much !

Subject: Re: expected template name ???
Posted by dolik.rce on Thu, 17 Feb 2011 18:26:40 GMT

You're welcome

It happens quite often to me too It is easy to forget something when you copy and paste from other code.

The name of the layout should be visible in the upper-left part of the layout designer, where all the layouts are listed. It is even possible to rename it from the context menu

Honza

Subject: Re: expected template name ???
Posted by jibe on Thu, 24 Feb 2011 14:52:37 GMT

Hi,

dolik.rce wrote on Thu, 17 February 2011 19:26It is even possible to rename it from the context menu
Yes, I should have done that, rather than editing in text mode...