
Subject: Docking warning

Posted by [koldo](#) on Tue, 15 Mar 2011 07:56:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello

There is a warning in DockConfig.cpp:

```
void DockConfigDlg::OnTreeDrag()
{
    if (tree.GetCursor() >= 0 && tree.GetParent(tree.GetCursor()) == 0)
        return;
    tree.DoDragAndDrop(InternalClip(tree, "dockwindowdrag"),
        tree.GetDragSample(), DND_MOVE) == DND_MOVE;
}
```

The last "==" cannot do anything.
