Subject: How to make .usc files ?
Posted by jibe on Tue, 19 Apr 2011 13:40:33 GMT
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Hi,

I didn't find any documentation about .usc files... Just some questions about it in this forum, but it's not very helpfull...

A lot of personal controls (even more "official" ones in bazaar, like SliderCtrlX by koldo) don't have any .usc file, and we cannot use them with layout editor...

How can I write .usc files ? I think I understand a little how it works, but there is still too much mysteries for me to be able to do this !

Subject: Re: How to make .usc files ?
Posted by mr_ped on Tue, 19 Apr 2011 13:54:52 GMT
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I think you can use layout editor even for control without .usc? But just in a bit more limited way, that is. But it's not like you have to omit them at all, IIRC.

Subject: Re: How to make .usc files ?
Posted by jibe on Tue, 19 Apr 2011 22:20:24 GMT
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How can I do that ? Even "just in a bit more limited way", I don't know how to have some wisiwig way to edit the layout for controls without .usc file...

And anyway, I should like to know how to make .usc files, I'm not looking for a way to workaround

Thanks anyway : could have been usefull if it was the case.

Subject: Re: How to make .usc files ?
Posted by koldo on Mon, 25 Apr 2011 06:36:02 GMT
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Hello Jibe

Yes AFAIK there is no .usc manual. All I have learned has been by reading existing files and trying.

You can put directly a class derived from Ctrl without .usc in the Layout Editor: just choose the first option "User Class" and enter your class name in class name field.

About SliderCtrlX, although the code is not mine, I put it in Bazaar trying unsuccessfully to force to put the improvements in the official source. I will put now a basic .usc just to help.

Subject: Re: How to make .usc files ?
Posted by jibe on Fri, 29 Apr 2011 08:16:06 GMT
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Hi,

Sorry, I'm busy and not often here for now...

Some tutorial about usc should be usefull, but I understand that it's not easy when everybody is busy... However, a more complete documentation would surely make U++ more popular

koldo wrote on Mon, 25 April 2011 08:36You can put directly a class derived from Ctrl without .usc in the Layout Editor: just choose the first option "User Class" and enter your class name in class name field.
Ok, I see. Thanks !

koldo wrote on Mon, 25 April 2011 08:36About SliderCtrlX, although the code is not mine, I put it in Bazaar trying unsuccessfully to force to put the improvements in the official source. I will put now a basic .usc just to help.
What about put it in Controls4U ? I think that it would be a good place.

Subject: Re: How to make .usc files ?
Posted by koldo on Sat, 30 Apr 2011 07:36:33 GMT
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Quote:What about put it in Controls4U ? I think that it would be a good place.
If there is not a better place...   , well

Subject: Re: How to make .usc files ?
Posted by jibe on Mon, 02 May 2011 08:54:31 GMT
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Hi,

It's just an idea : if you think about a better place, no problem for me !

I just think that some people don't use complicated or enhanced controls, just basic ones. So, it can be nice to have enhanced controls collected in a separate library, and good that there is in it a

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wide choice of enhanced controls as complete as possible and where anyone can propose some new enhancements...