Subject: How to access sub window information in other functions? Posted by silverx on Sun, 17 Jul 2011 10:43:41 GMT

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In function, Subwindow1::OpenSubwindow() I great a second window, known as dlg2, using

WithTheSubWindow<TopWindow> dlg2; CtrlLayoutOK(dlg2, "This is the subwindow");

Which opens fine. And I can access that window as dlg2 only in this function. How do I access things in that window in another function else where. Like I have a button that gets the size of the window. It calls another functions, but when I type in dlg2. I get nothing. I have tried all kinds of things, but nothing seems to get me to that window so I can change things on it like labels or get information from it.

How can I access this window from another function.

I have attached the complete code if that helps.

david

File Attachments

1) mysubwindow1.zip, downloaded 281 times

Subject: Re: How to access sub window information in other functions? Posted by sergeynikitin on Sun, 17 Jul 2011 12:13:29 GMT View Forum Message <> Reply to Message

Let test this modifications

File Attachments

1) Subwindow1.zip, downloaded 250 times

Subject: Re: How to access sub window information in other functions? Posted by sergeynikitin on Sun, 17 Jul 2011 12:23:33 GMT View Forum Message <> Reply to Message

Use button "Generate code" in layout designer...

File Attachments

```
1) Subwindow1 - GUI - TheIDE -
[-home-serg-MyAppsTest-Subwindow1-Subwindow1.lay UTF-8] {
MyAppsTest }_098.png, downloaded 485 times
```

Subject: Re: How to access sub window information in other functions? Posted by silverx on Sun, 17 Jul 2011 12:34:27 GMT View Forum Message <> Reply to Message

That works great. Thank you.

I tried it make it a separate class before with a separate .h file, but it had too many errors in it so I went back to the way it is now.

Again this works.

Subject: Re: How to access sub window information in other functions? Posted by sergeynikitin on Sun, 17 Jul 2011 14:37:13 GMT View Forum Message <> Reply to Message

This button auto generate class definition, that compile without errors.