Subject: serialize Ctrl status?
Posted by dave on Tue, 16 Aug 2011 22:05:58 GMT
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hi,
is there a way to serialize Ctrl status, typically the status of various Ctrl widgets ie- enabled or
disabled?

regards
dave

Subject: Re: serialize Ctrl status?
Posted by koldo on Sat, 20 Aug 2011 22:57:22 GMT
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Hello Dave

AFAIK you will have to add a Serialize method in parent class and include inside the properties of
the controls you want to store, as:

class MyClass : public Ctrl {
public:
 void Serialize(Stream &s) {
  s
   % mycontrol1.IsEnabled()
   % mycontrol2.IsEnabled();
 }
 ...

Subject: Re: serialize Ctrl status?
Posted by kohait00 on Tue, 13 Sep 2011 14:54:45 GMT
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i am currently preparing such a package. both for binariy serialisation and xml.

the problem is, that Ctrl::Serialize is reserved for the Accept/Reject behaviour, as to restore
previous 'TopWindow::Backup' ed values in the ctrl's. so there is no trivial way of doeing this.

soon going to put it in bazaar..