
Subject: serialize Ctrl status?

Posted by [dave](#) on Tue, 16 Aug 2011 22:05:58 GMT

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hi,

is there a way to serialize Ctrl status, typically the status of various Ctrl widgets ie- enabled or disabled?

regards

dave

Subject: Re: serialize Ctrl status?

Posted by [koldo](#) on Sat, 20 Aug 2011 22:57:22 GMT

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Hello Dave

AFAIK you will have to add a Serialize method in parent class and include inside the properties of the controls you want to store, as:

```
class MyClass : public Ctrl {
public:
void Serialize(Stream &s) {
    s
    % mycontrol1.IsEnabled()
    % mycontrol2.IsEnabled();
}
...
```

Subject: Re: serialize Ctrl status?

Posted by [kohait00](#) on Tue, 13 Sep 2011 14:54:45 GMT

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i am currently preparing such a package. both for binary serialisation and xml.

the problem is, that Ctrl::Serialize is reserved for the Accept/Reject behaviour, as to restore previous 'TopWindow::Backup' ed values in the ctrl's. so there is no trivial way of doing this.

soon going to put it in bazaar..
