
Subject: GridCtrl and WhenMenuBar
Posted by [forlano](#) on Mon, 22 Aug 2011 13:31:03 GMT
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Hello,

here I am with the last question (perhaps) on GridCtrl .
With right click I had a standard popup menu with Edit,MoveUp,MoveDown. Then I wanted to add a new menu item with

```
arr.WhenMenuBar = THISBACK(AddMenuitem); //in constructor
```

where

```
void VegaTab1::AddMenuitem(Bar &bar)
{
    bar.Add(t_("Modify crosstable"),THISBACK(ModifyCrossTableCB));
}
```

With my surprise this item appeared and worked OK, but the previous items disappeared! Is this normal? Can I preserve the previous items?

EDIT: Yes, I can. The solution is

```
void VegaTab1::AddMenuitem(Bar &bar)
{
    bar.Add(t_("Modify crosstable"), THISBACK(ModifyCrossTableCB));
    arr.StdMenuBar(bar);
}
```

Thanks,
Luigi

Subject: Re: GridCtrl and WhenMenuBar
Posted by [unodgs](#) on Mon, 22 Aug 2011 16:18:43 GMT
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Great you found it I'm sorry for no documentation. This one always moves to the end of the to do list..

Subject: Re: GridCtrl and WhenMenuBar
Posted by [forlano](#) on Tue, 23 Aug 2011 10:27:12 GMT
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unodgs wrote on Mon, 22 August 2011 18:18Great you found it I'm sorry for no documentation. This one always moves to the end of the to do list..

Because you are always present on the forum to answer about GridCtrl I wonder if the time spent for the documentation (several items are the same of ArrayCtrl except the name and copy and paste would OK) at the end could save you more time

Luigi

Subject: Re: GridCtrl and WhenMenuBar
Posted by [koldo](#) on Tue, 23 Aug 2011 14:07:20 GMT
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forlano wrote on Tue, 23 August 2011 12:27unodgs wrote on Mon, 22 August 2011 18:18Great you found it I'm sorry for no documentation. This one always moves to the end of the to do list..

Because you are always present on the forum to answer about GridCtrl I wonder if the time spent for the documentation (several items are the same of ArrayCtrl except the name and copy and paste would OK) at the end could save you more time

Luigi

I agree

As GridCtrl is now a big Ctrl you can create the doc. structure opening new empty topics with just the chapters.

Also in Reference topics you can put the functions but not documenting them, and people can add the doc inside them.
