
Subject: read/write to pipe /dev/rtp..?

Posted by [Monty.mvh](#) on Sat, 10 Sep 2011 13:06:12 GMT

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Hi,

I am trying write and read commands to pipe /dev/rtp0 and rtp1..

can anyone provide an example for this...

I tried with FileOut method but did'nt get the thing..

```
FileOut file1;
file1.Open ( "/dev/rtp1 " );
file1.Put(&wr1,sizeof(wr1));
```

where wr1 is

```
struct write {
    int command;
    int data;
};
write wr1;
```

Also is " file1.Put(&wr1,sizeof(wr1)); " is the right method to write data to any file other than /dev..????

Subject: Re: read/write to pipe /dev/rtp..?

Posted by [mirek](#) on Sat, 10 Sep 2011 13:07:50 GMT

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Monty.mvh wrote on Sat, 10 September 2011 09:06Hi,

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pipe does not have support in U++. You have to use C API.

Mirek

Subject: Re: read/write to pipe /dev/rtp..?
Posted by [Monty.mvh](#) on Sun, 11 Sep 2011 03:55:43 GMT
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Thanks Mirek.

Is there any example so that i can know the method of using C API in upp..

Also if i want to write a data declared in structure into a file does this method holds good?

```
file1.Put(&wr1,sizeof(wr1));
```
