Subject: Windows 8
Posted by unodgs on Thu, 22 Sep 2011 21:06:58 GMT
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Ok, I have watched many sessions from build conference and I must say all that metro stuff is not for me. For tablets that seems to be a good solution but for desktop.. well - I just don't feel it. I was sad that very good start menu from windows 7 is gone until I found this comment here:
http://community.devexpress.com/blogs/seth/archive/2011/09/2
1/microsoft-build-conference-2011-ted-neward-s-take-on-day-1 .aspx
It turns out that metro start screen can be disabled and old good start menu can be restored. I hope MS will leave that possibility in the final version
But more than that I was interested in new winrt and ability to use c++ and xaml. This is certainly a good move in spite of being forced to use visual c++ with some new extensions. Xaml is powerful and lot of things (complex ui controls, animations) can be done with ease. But although xaml is nice I still prefer U++ way and I was a little bit afraid at first that creating metro applications without xaml will be impossible. In this post however (
http://dougseven.com/2011/09/15/a-bad-picture-is-worth-a-tho usand-long-discussions/) I found that xaml is not the only option for new windows' ui. DirectX (and most likely Direct2D) can be used as well. So I guess the first thing we need is directx plugin for rainbow. If I only find some time I'll try to provide such a plugin (unless someone else will do it first . The next thing necessary will be moving away from win32 api and that part can be more complicated (or not as winrt support some part of win32 functionality (if I understand correctly one of the speaker)).
I wonder what you guys think about new windows.

Subject: Re: Windows 8
Posted by mr_ped on Fri, 23 Sep 2011 06:59:00 GMT
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I don't follow MS products any more and I don't care.

I have plenty of worries with late development path of Linux and classic personal computing, looks like most of the people went insane and they are giving up all the freedom and power for the funny toys usable just to listen mp3s and watch films. :/

Subject: Re: Windows 8
Posted by mirek on Fri, 23 Sep 2011 12:38:56 GMT
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Sounds like one more reason to develop W++ and NaCl support..

Mirek

Subject: Re: Windows 8
Posted by harmac on Thu, 17 Nov 2011 23:42:53 GMT
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According to posting pattern, reads like spam.

Subject: Re: Windows 8
Posted by koldo on Fri, 18 Nov 2011 08:06:22 GMT
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Hello charliedawgs

I cannot find the post about W 8 low RAM consumption.

Could you include a link ASAP?

Subject: Re: Windows 8
Posted by lectus on Fri, 23 Nov 2012 19:38:38 GMT
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Windows 8 worries me.

I don't know what will be left of classic desktop computing.

I hope U++ can support Windows 8.