
Subject: ctrl tip causing app to freeze
Posted by [bushman](#) on Sat, 08 Oct 2011 00:31:39 GMT
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Hello GREAT U++ community!

I don't know if other members have experienced the same, but my progs freeze sporadically when using tooltip messages with U++ Ctrl's.

Can't supply test case, since it happens randomly and unpredictably. Looks like programs enter an endless loop, sometimes the little yellow box is even drawn with shading and everything, but the prog freezes usually right before the tip message is about to show.

Using run in debugger option is useless to detect anything, of course, since program simply never turns back until stop debugging is selected and program is terminated.

I'm running Windows seven on my machine, but the same also happened a couple times in other Windows Seven boxes too.

Any hints, clues or suggestions on possible causes highly appreciated, since it's driving me crazy .

I hope I'm reporting this message to the appropriate section of this Forum.

Thanks!

Subject: Re: ctrl tip causing app to freeze
Posted by [mirek](#) on Thu, 13 Oct 2011 18:06:22 GMT
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kropniczki wrote on Fri, 07 October 2011 20:31Hello GREAT U++ community!

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Thanks!

I remember fixing related bug sometimes this year, are you svn trunk or nightly release?

Mirek

Subject: Re: ctrl tip causing app to freeze
Posted by [bushman](#) on Fri, 14 Oct 2011 01:22:41 GMT
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Quote:I remember fixing related bug sometimes this year, are you svn trunk or nightly release?

Well, I'm not sure if I get your point. I downloaded and installed current release 3211 from link http://sourceforge.net/project/downloading.php?group_id=93970&filename=upp-win32-3211.exe(Win32 installer), if that's what you mean. I actually downloaded fresh svn sources, but I'm not sure about how to use them. Should I just replace the installed C:\upp\uppsrc folder by the one I downloaded to ..\my-upp-mirror\uppsrc and click on "Rebuild All" (IDE toolbar bomb button)? Do you think it may work and eliminate the problem?

many thanks.

Subject: Re: ctrl tip causing app to freeze
Posted by [bushman](#) on Fri, 14 Oct 2011 01:35:10 GMT
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Ok, after a quick Upp search now I know what you mean by a "nightly release", sorry for that. Is it the case that the patch you applied is in the svn but not in the nightly release, or the other way around? I'm afraid I don't get it, sorry.

Anyway, which one should I use?

Thank you again!

Subject: Re: ctrl tip causing app to freeze

Posted by [mr_ped](#) on Fri, 14 Oct 2011 07:27:35 GMT

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Nightly are built every night, so by using latest nightly you are almost on "SVN" level, but you don't have to compile.

In case there's some bug fixing going on, then using SVN is even better, because nightly is 1 day behind, but in case you are not in hurry: just wait 2-3 days till the dust settles down, get nightly, then report any unfixed bugs. Nightly release is good enough to report bugs from it. (of course you should test the bug with the fresh nightly)

Subject: Re: ctrl tip causing app to freeze

Posted by [mirek](#) on Fri, 14 Oct 2011 07:31:18 GMT

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kropniczki wrote on Thu, 13 October 2011 21:22Quote:I remember fixing related bug sometimes this year, are you svn trunk or nightly release?

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Yes.

Quote:

Do you think it may work and eliminate the problem?

I hope so

Mirek

Subject: Re: ctrl tip causing app to freeze

Posted by [bushman](#) on Fri, 14 Oct 2011 18:06:44 GMT

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Thank you, Mr_ped, for your clarifications!

Subject: Re: ctrl tip causing app to freeze

Posted by [bushman](#) on Fri, 14 Oct 2011 18:09:51 GMT

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Done as advised, I'll keep you posted if bug persists.

Thank you Mirek!
