
Subject: Get an Image from a DrawingDraw
Posted by [koldo](#) on Wed, 19 Oct 2011 23:35:30 GMT
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Hello all

I would like to get an Image from a DrawingDraw using only `#include <Draw/Draw.h>`.

```
DrawingDraw idraw(size);  
idraw.DrawRect(size, Red());
```

```
Image img = CoolFunction(idraw.GetResult());  
Is it possible?
```

Subject: Re: Get an Image from a DrawingDraw
Posted by [mirek](#) on Wed, 26 Oct 2011 06:26:34 GMT
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koldo wrote on Wed, 19 October 2011 19:35Hello all

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No. You have to use Painter... (but generally, the code will be the same).

DrawingDraw is 'defined' as using host GUI drawing capabilities.

Mirek

Subject: Re: Get an Image from a DrawingDraw
Posted by [koldo](#) on Thu, 27 Oct 2011 16:40:02 GMT
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Ok.

mirek wrote on Wed, 26 October 2011 08:26koldo wrote on Wed, 19 October 2011 19:35Hello all

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