
Subject: fudforum gives me hell....
Posted by [mirek](#) on Sun, 23 Oct 2011 17:59:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Do I have to learn PHP to finish the migration?!

Subject: Re: fudforum gives me hell....
Posted by [cbpporter](#) on Mon, 24 Oct 2011 11:20:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

The new icons are horrible . These are the default, am I right?

Subject: Re: fudforum gives me hell....
Posted by [mirek](#) on Mon, 24 Oct 2011 13:13:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

cbpporter wrote on Mon, 24 October 2011 07:20The new icons are horrible . These are the default, am I right?

Yes, obviously I have to move some .pngs yet... There were more pressing matters...

Mirek

Subject: Re: fudforum gives me hell....
Posted by [mirek](#) on Mon, 24 Oct 2011 18:10:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Uff. Looks we are at what we had on Thursday
Mirek

Subject: Re: fudforum gives me hell....
Posted by [cbpporter](#) on Tue, 25 Oct 2011 11:57:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

BTW, I would like your opinion on FudForum. It is pleasant to use as a user, but how about the setup and administration?

Subject: Re: fudforum gives me hell....
Posted by [mirek](#) on Tue, 25 Oct 2011 13:46:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

cbpporter wrote on Tue, 25 October 2011 07:57BTW, I would like your opinion on FudForum. It is pleasant to use as a user, but how about the setup and administration?

I would say normal administration is OK.

The reason I was having difficulties is because for some reason (maybe I have nuked something in the forum), the export->import functions did not worked as expected. It inserted some strange values into MySQL, basically it assigned all users nonexistent forum themes, which resulted in blank pages rendered. Well, whatever, I guess it was about the time to learn a bit of PHP, right?

Also worth noting is the fact that we are about 5 years behind the current version...
