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Subject: JSON support

Posted by [mirek](#) on Sat, 05 Nov 2011 17:15:22 GMT

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I guess better late than sorry. It is true that parsing JSON is trivial, at least as long as we have CParser... But now we have "official" support in Core, with a nice reference example

```
#include "Core/Core.h"

using namespace Upp;

CONSOLE_APP_MAIN
{
    Value js = ParseJSON(LoadFile(GetDataFile("test.json")));
    DUMP(js);
    DUMP(js["age"]);
    Value phone_number = js["phoneNumber"];
    DUMP(phone_number);
    DUMP(phone_number.GetCount());
    for(int i = 0; i < phone_number.GetCount(); i++) {
        DUMP(phone_number[i]["type"]);
        DUMP(phone_number[i]["number"]);
    }

    DUMP(AsJSON(js, true));
    DUMP(AsJSON(js));

    LOG("- Partial parsing");
    ValueArray va;
    va << js << js << js;
    String s = AsJSON(va);
    DUMP(s);
    CParser p2(s);
    try {
        p2.PassChar('[');
        if(!p2.Char(']')) {
            do {
                DUMP(ParseJSON(p2)["firstName"]);
            }
            while(p2.Char(','));
            p2.PassChar(']');
        }
    }
    catch(CParser::Error) {
        LOG("invalid JSON");
    }
}
```

```
LOG("- Composing JSON using support classes");
Json json;
json
  ("firstName", "Andrew")
  ("secondName", "Smith")
  ("age", 28)
  ("address", Json("streetAddress", "23 3rd Street")("city", "New York"))
;
JsonArray pn;
pn << Json("type", "home")("number", "12312345")
  << Json("type", "work")("number", "87126388");
json("phoneNumber", pn);
DUMP(~json);
DUMP(AsJSON(ParseJSON(~json), true));
}
```

EDITED: added try/catch for partial parsin (ParseJSON(CParser) can throw exception).

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Subject: Re: JSON support  
Posted by [ratah](#) on Mon, 07 Nov 2011 13:24:31 GMT  
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Thank you for this support  
it's helpfull

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