
Subject: U++ for a MS Devstudio solution?

Posted by [conrad](#) on Fri, 11 Nov 2011 19:01:05 GMT

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Hi,

I have done some more work with a U++ test app using a managed .Net wrapper library for accessing a database with much business logic. It works ok. I am very slowly beginning to get a feel for U++ and the IDE. But I keep thinking that a VS 2010 solution has a few extra things to offer for such a combination.

So I was wondering if you ever considered U++ for a devstudio solution?

I realize this question is on thin ice, given the work you have put in the IDE, packages, layout designer and so much more.

I am not advocating devstudio, by no means, but I'd like to be able to build and debug U++ in a devstudio solution.

Sincerely,
Conrad

Subject: Re: U++ for a MS Devstudio solution?

Posted by [Sender Ghost](#) on Fri, 11 Nov 2011 19:52:35 GMT

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conrad wrote on Fri, 11 November 2011 20:01

I'd like to be able to build and debug U++ in a devstudio solution.

Hello, Conrad.

From my perspective, there is possibility to generate Visual Studio project/solution files, with using CMake.

I created following topic for this purpose, which shows the possibility to create similar CMakeLists.txt files for U++ packages:

Building TheIDE with using CMake.

But you need to consider, that this is manual solution. Therefore, when contents of U++ packages updates, you need to update your CMakeLists.txt files also.

Instead, I suggest you to create Visual Studio solution for managed .Net wrapper library only (in case, if you need IntelliSense for .Net Framework libraries) and test it outside of U++ packages.

Subject: Re: U++ for a MS Devstudio solution?

Posted by [conrad](#) on Fri, 11 Nov 2011 20:00:29 GMT

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Thank you.

I will look into this.
Conrad
