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Subject: What Type to give a Layout as parameter?  
Posted by [Wolfgang](#) on Fri, 18 Nov 2011 19:08:44 GMT  
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Me again... I've tried to find a way to to give a layout as a parameter to a method. But I cant find how to do it..

I have this .h

```
...  
class Urlaub : public WithurlaubLayout<TopWindow> {  
public:  
    typedef Urlaub CLASSNAME;  
    Urlaub();  
    WithloginLayout<ParentCtrl> loginLayout;  
    WithlogoutLayout<ParentCtrl> logoutLayout;  
private:  
    bool rmTab( ???? );
```

and in the main.cpp I have

```
...  
Urlaub::rmTab( ???? tabLayout)  
{  
    int pos;  
    pos = tab.Find(tabLayout);  
...  
}
```

But I dont know what type I have to use for the ???? parts...

Upp::Ctrl dont works cause of error C2248: 'Upp::Ctrl::Ctrl' : cannot access private member declared in class 'Upp::Ctrl'

Any solutions?

Background:

I want to create a method to check if a Tab with Layout X exists and if it does, remove it.

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Subject: Re: What Type to give a Layout as parameter?  
Posted by [mirek](#) on Fri, 18 Nov 2011 21:15:14 GMT  
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Any solutions?

Well, this happens to be really unusual request...

There is a little known way how to do this: String Ctrl::GetLayoutId() returns the layout name (or element name).

Quote:

Background:

I want to create a method to check if a Tab with Layout X exists and if it does, remove it.

[/quote]

Much easier is to just remove it based on instance:

```
void TabCtrl::Remove(Ctrl& slave);
```

Mirek

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