Subject: Extend StaticText with method possible?
Posted by Wolfgang on Sun, 20 Nov 2011 19:22:58 GMT
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Hi,

is it possible to extend the methods of a StaticText widget to have additional to the "SetText(const char *text)" a method that ADDS text instead of resetting it?

AddText for example.... "AddText(cont char *text)", can you tell me how to extend it, if possible? (I'm really sure it is possible)

Thank you!

Subject: Re: Extend StaticText with method possible?
Posted by mirek on Mon, 21 Nov 2011 01:01:32 GMT
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Wolfgang wrote on Sun, 20 November 2011 14:22Hi,

is it possible to extend the methods of a StaticText widget to have additional to the "SetText(const char *text)" a method that ADDS text instead of resetting it?

AddText for example.... "AddText(cont char *text)", can you tell me how to extend it, if possible? (I'm really sure it is possible)

Thank you!

Why not just use

lbl.SetText(lbl.GetText() + add);

?

Mirek

Subject: Re: Extend StaticText with method possible?
Posted by Wolfgang on Mon, 21 Nov 2011 06:29:53 GMT
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I use this but I ask myself HOW such a task could be done. It's just to learn / see the technics behind the whole thing.

This thread is just an example to get a (possible) background.

Subject: Re: Extend StaticText with method possible?
Posted by mirek on Mon, 21 Nov 2011 08:18:49 GMT
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Wolfgang wrote on Mon, 21 November 2011 01:29I use this but I ask myself HOW such a task could be done. It's just to learn / see the technics behind the whole thing.

This thread is just an example to get a (possible) background.

At your level, I mean without changing U++ code, you cannot add this to StaticText.

You would have to create something like StaticText2, derived from StaticText, with your new method.

Mirek

Subject: Re: Extend StaticText with method possible?
Posted by Wolfgang on Mon, 21 Nov 2011 09:03:41 GMT
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I see what u mean. Just thought I can extend the existing StaticText Class of u++.

Subject: Re: Extend StaticText with method possible?
Posted by mirek on Mon, 21 Nov 2011 09:37:09 GMT
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Wolfgang wrote on Mon, 21 November 2011 04:03I see what u mean. Just thought I can extend the existing StaticText Class of u++.

Well, in C++, you cannot extend class without changing its header code....