
Subject: Brazilian Portuguese (PT-BR) translation
Posted by [lectus](#) on Tue, 22 Nov 2011 15:56:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

The file is attached. Please include it in U++.
If I find any bugs I'll resubmit later.

Thanks

PS: This is for 4179-svn.

File Attachments

1) [PT-BR.UTF-8.tr](#), downloaded 532 times

Subject: Re: Brazilian Portuguese (PT-BR) translation
Posted by [mirek](#) on Fri, 16 Dec 2011 08:18:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thank you, applied.

Note: There were some bugs in .tr, nothing serious, but you have delete first line with "LANGUAGE" and some " and ; characters...

Subject: Re: Brazilian Portuguese (PT-BR) translation
Posted by [lectus](#) on Sat, 23 Jun 2012 01:43:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi!

I fixed some bugs in the translation. I'm attaching the file again to be added to U++.

Thanks

EDIT: File updated.

File Attachments

1) [PT-BR.UTF8.tr](#), downloaded 475 times

Subject: Re: Brazilian Portuguese (PT-BR) translation
Posted by [lectus](#) on Fri, 29 Jun 2012 01:59:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

Last changes:

Koldo pointed me out I should not include \v in the translation. So I removed it. The texts displays correctly now.

I'm finding bugs as I use it. So this is work in progress.

Subject: Re: Brazilian Portuguese (PT-BR) translation
Posted by [mirek](#) on Fri, 29 Jun 2012 12:38:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks, applied.

Mirek

Subject: Re: Brazilian Portuguese (PT-BR) translation
Posted by [lectus](#) on Wed, 28 Nov 2012 15:57:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

I fixed some bugs in the Report dialog.

I had to shorten the strings to fit the buttons.

Here is the fixed version.

Thanks

File Attachments

1) [PT-BR.UTF-8.tr](#), downloaded 410 times

Subject: Re: Brazilian Portuguese (PT-BR) translation
Posted by [lectus](#) on Sun, 02 Dec 2012 12:13:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

BTW... You can add me to the list of language maintainers if there's one.
