

---

Subject: TheIDE crash and possible fix (602) [WAS FIXED]

Posted by [prof](#) on Tue, 25 Apr 2006 02:56:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

To reproduce:

- 1) open TheIDE
- 2) create an empty package
- 3) open package organizer
- 4) right-click

TheIDE crashes in release mode, and asserts in debug mode

Proposed fix:

UppDlg.cpp, in void PackageEditor::OptionMenu(Bar& bar)

```
bar.Separator();  
+ if (!option.IsCursor())  
+ {  
+   return;  
+ }  
int type = option.Get(0)
```

I don't know what is the best way to fix, but this hack worked for me

---

---

Subject: Re: TheIDE crash and possible fix (602)

Posted by [mirek](#) on Tue, 25 Apr 2006 07:27:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thanks, in fact, this was fixed a while ago.

At least it looks like that the learning curve is not that bad for u++

Mirek

---

---

Subject: Re: TheIDE crash and possible fix (602) [WAS FIXED]

Posted by [leszeklach](#) on Sun, 14 May 2006 10:38:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

actually, it wasn't fixed. i have the same problem with my u++ (v. 602 final) right now..

---

---

Subject: Re: TheIDE crash and possible fix (602) [WAS FIXED]

Posted by [mirek](#) on Sun, 14 May 2006 11:04:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

leszeklach wrote on Sun, 14 May 2006 06:38 actually, it wasn't fixed. i have the same problem with my u++ (v. 602 final) right now..

It was identified and fixed AFTER 602 final.

Mirek

---

---

Subject: Re: TheIDE crash and possible fix (602) [WAS FIXED]

Posted by [leszeklach](#) on Sun, 14 May 2006 18:18:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

hmm. yes, but there is no u++ devel in ports, only final builds.

when the new version, or some minor final update (ie. 602.1) will be released, so they could port it to freebsd?

---

---

Subject: Re: TheIDE crash and possible fix (602) [WAS FIXED]

Posted by [mirek](#) on Sun, 14 May 2006 19:42:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

leszeklach wrote on Sun, 14 May 2006 14:18 hmm. yes, but there is no u++ devel in ports, only final builds.

when the new version, or some minor final update (ie. 602.1) will be released, so they could port it to freebsd?

Ah, BSD

You can always take latest sources and compile them using TheIDE.

Next version, 605, is in release process now. RC2 will be released tonight or tomorrow. Well, main releases are windows and linux, FreeBSD port will likely be released later.

Mirek

---