Subject: Is this a bug? Posted by lectus on Sat, 26 Nov 2011 00:05:00 GMT View Forum Message <> Reply to Message

When I put a GridCtrl in my layout and I hit Debug/Execute. After the code gets compiled no window appears.

If I create a project without the GridCtrl and hit Execute it executes just fine and I see my window.

Any ideas?

Subject: Re: Is this a bug? Posted by koldo on Sat, 26 Nov 2011 07:44:18 GMT View Forum Message <> Reply to Message

lectus wrote on Sat, 26 November 2011 01:05When I put a GridCtrl in my layout and I hit Debug/Execute. After the code gets compiled no window appears. If I create a project without the GridCtrl and hit Execute it executes just fine and I see my window.

Any ideas?Hello Lectus

It sounds very strange.

Could you post a sample package to try?

Subject: Re: Is this a bug? Posted by lectus on Sat, 26 Nov 2011 10:29:41 GMT View Forum Message <> Reply to Message

Sure, here it is:

File Attachments
1) test.tar.gz, downloaded 331 times

Subject: Re: Is this a bug? Posted by koldo on Sat, 26 Nov 2011 15:14:45 GMT View Forum Message <> Reply to Message

Hello Lectus

For me it works well in XP.

What is your environment and compiler?

Subject: Re: Is this a bug? Posted by lectus on Sat, 26 Nov 2011 22:38:11 GMT View Forum Message <> Reply to Message

Hi! I'm running this: U++ 4179 on Xubuntu 32-bits. GCC 4.6.1.

Update: Also, tried the nightly version. Still doesn't work.

Subject: Re: Is this a bug? Posted by koldo on Sun, 27 Nov 2011 13:15:51 GMT View Forum Message <> Reply to Message

Ups, I do not have it

Does anybody out there have Xubuntu installed?

Gcc seems to be quite updated.

Subject: Re: Is this a bug? Posted by unodgs on Sat, 03 Dec 2011 22:12:34 GMT View Forum Message <> Reply to Message

lectus wrote on Sat, 26 November 2011 17:38Hi! I'm running this: U++ 4179 on Xubuntu 32-bits. GCC 4.6.1.

Update:

Also, tried the nightly version. Still doesn't work. Strange, last time I checked on my arch linux everything worked. Could you please test GridCtrITest from reference assembly? Is there the same problem ?