
Subject: Assist++: class _DLL_ENTRY __declspec(dllexport)
[BUG?][WORKAROUND]

Posted by [fudadmin](#) on Wed, 26 Apr 2006 05:25:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

if you have e.g

```
#define DLL_ENTRY __declspec(dllexport)
```

and then

```
class DLL_ENTRY myClass {  
...  
}
```

Assist++ is lost - it shows only DLL_ENTRY...

Subject: Re: Assist++: class _DLL_ENTRY __declspec(dllexport)...

Posted by [mirek](#) on Wed, 26 Apr 2006 07:09:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

fudadmin wrote on Wed, 26 April 2006 01:25if you have e.g

```
#define DLL_ENTRY __declspec(dllexport)
```

and then

```
class DLL_ENTRY myClass {  
...  
}
```

Assist++ is lost - it shows only DLL_ENTRY...

Well, there are limitations to current C++ parser. One of them is that it completely ignores all macros... (because it has to ignore #includes, otherwise you would have to wait 5 seconds after hitting '.').

I already have an idea how to cheat this case out so perhaps in the future this will work as well.

However, at present time, for such trivial case you can make it work by adding DLL_ENTRY to the "ignore list" (Assist/Edit ignore list). Note there are quite some entries now already

Mirek
